



MAKERSXCHANGE

# A GUIDE TO MAKERS' MOBILITY



Co-funded by  
the European Union



The present document aims to provide guidance on existing mobility schemes and explore the landscape of mobility for makers, as part of the Makers' eXchange (MAX) project, pilot project on Makers' mobility, co-funded by the European Union, led by the European Creative Hubs Network in partnership with Fab Lab Barcelona, UPTEC & Makery.

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Digital Art International  
(ART2M) (MAKERY)  
<https://www.makery.info/>



Fab Lab Barcelona  
(FAB)  
<https://fablabbcn.org/>



European Creative Hubs Network  
(ECHN)  
<http://www.creativehubs.net>



Associação de Transferência de  
Tecnologia da Asprela (UPTEC)  
<https://uptec.up.pt/>

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## Executive Summary

The present document is a guide to mobility for makers, part of Makers' Exchange (MAX) project, a pilot project on makers' mobility. MAX project is co-funded by the European Union and coordinated by the European Creative Hubs Network in collaboration with Fab Lab Barcelona, UPTEC and Makery, actors with wide networks of makers and creatives and significant background, expertise and knowledge of the cultural and creative industries.

MAX project aims to define and test policies and actions supporting the mobility and exchange of experience between the cultural and creative industries, creative hubs, maker-spaces, fab-labs, formal and non-formal learning and skills development systems in a cross-sectoral way. This way, it will make the first steps towards embedding makers' mobility schemes for skills development and inclusion into mainstream CCIs support programmes, policies and ecosystems across Europe.

This guide aims to map the existing mobility schemes and explore the landscape of mobility for makers and also note down the makers' needs in respect with mobility. In this context, a literature review was conducted which included the review of existing guides, reports and policy documents for mobility.

The mapping activity started in February and lasted until September of 2020. However, because of the unexpected Covid-19 outbreak, the research was forced to pause from March to July. During the mapping exercise, the research team reviewed 144 schemes for makers and artists' mobility across Europe. For the purposes of this document, the term maker is being used in a broader sense, including all creative professionals who produce work and projects using technology and/or traditional tools and methods, artists, craftspeople, sculptors and textile designers. This guide is an attempt to map the mobility schemes for makers without claiming to be an exhaustive list.

It is also worth noting, that this guide will feed an interactive tool on the project's website, aiming to improve and consist a useful tool for makers' mobility.

Key findings of the mapping exercise were the following:

- Makers' activities range in a wide spectrum from re-creation of products and new materials to the employment of new technologies, thus a one-size-fits-all approach is not possible to map their needs.
- There is a need to raise awareness on makers' mobility and connect makers with the broader creative and cultural community.
- Both formal and informal maker communities play a significant role in providing and facilitating mobility opportunities.
- The impact of mobility schemes can be measured by combining a mix of metrics.
- There is a need to include makers as a term in the target group of mobility schemes.
- Although makers often fit the description of the addressed audience, the term maker is not usually included in the open calls.

To conclude with, the present report consists of two parts. Part A aims towards presenting the methodology that was followed and the outcomes of the mapping exercise, as well as the metrics that were used for measuring the impact of mobility schemes addressed to makers. Part B of the report is dedicated in presenting, in a clear and user-friendly way, the mobility funding opportunities that were identified during the research period and focus on the exchange of experience and practices between makers across Europe and its neighbouring countries.



# 1. Introduction

One of the very first milestones set, vital for the success of the MAX project, was a thorough mapping and scoping of existing and upcoming initiatives, relevant to makers, creative hubs and fab-lab community's mobility programmes. In this way, the consortium could gain important information regarding the environment, in which MAX was to be implemented, as well as acknowledge the rich spectrum of such schemes, since there could be a clear image of the activities taking place in this field.

Taking into consideration and learning from the experience of similar mapping activities, the consortium decided that for MAX's case the mapping process should investigate in depth and analyse every aspect of the mobility schemes that were identified in order to:

- Describe in detail the working methods and financing amounts for each case.
- Examine the involvement of existing European networks.
- Test the feasibility of short, medium- and long-term stays for makers.
- Provide feedback regarding good practice examples and recommendations for further policy making.

This document reflects upon the collective effort made by the consortium to collect, organize and present the data that the mapping exercise identified and is by no means exhaustive, regarding the total amount and capacity of relevant mobility schemes.

## 1.1 The Consortium

### European Creative Hubs Network (ECHN)

<http://www.creativehubs.net>

The European Creative Hubs Network is the coordinator of MAX project. ECHN is a peer-led network with a mission to enhance the creative, economic and social impact of hubs. It is the first network in Europe, specifically tailored to support physical spaces that host and provide services to multiple creative businesses.

### Associação de Transferência de Tecnologia da Asprela (UPTEC)

<https://uptec.up.pt/>

UPTEC - Science and Technology Park of University of Porto promotes knowledge sharing between the university and the market, by supporting the creation and development of knowledge-intensive business projects in the arts, sciences and technologies.

### Fab Lab Barcelona (IAAC)

<https://fablabbcn.org/>

Fab Lab Barcelona is a research and design laboratory crucial to the Institute of Advanced Architecture of Catalonia. It supports the implementation and development of educational and research programs as well as acting as the global coordination entity for Fab Academy, a digitally distributed educational platform where students develop knowledge about the principles, applications and implications of digital manufacturing technologies.

### Digital Art International (ART2M) (MAKERY)

<https://www.makery.info/>

Makery is an online information media & medialab founded by Digital Art International (ART2M) in June 2014. It aims to cover the dynamism of the maker culture and give out information on the creative communities of labs: fablabs, fab city hubs, makerspaces, hackerspaces, medialabs, creative hubs, third places, living labs, biohacklabs, care labs and artlabs.

## 2. Methodology

The methodological approach followed, combines literature review and desk research through existing platforms and networks, relevant projects and initiatives. Furthermore, two out of the four members of the consortium, Makery and Fab Lab Barcelona, have already implemented mapping actions regarding relevant initiatives in the past, thus providing significant advantages and information through their experience.

The research team broke each mobility scheme, relevant to MAX's objectives and guidelines, down to its key aspects, after providing a short description as well as links and references.

The main points that the research focused on for each programme were:

- the target group
- the addressed sectors (whether the scheme was sector specific or cross-sectoral)
- the working method
- the objective(s) of the scheme
- sources of funding
- financing amounts
- the duration of stay for the makers
- good practices
- the geographical scope of the scheme

The research team reviewed mobility programmes that addressed makers, artists and culture professionals as individuals, in groups or under any form of organizations. This was decided as such in order to create a solid database of mobility schemes, from which the

consortium could gain robust data for the design and implementation of MAX's pilot phase.

Before the mapping exercise, the consortium went through a thorough investigation of similar mapping activities. The i-Portunus programme and the insights that it provided through its report <sup>1</sup> consisted an important part of the analysis of mobility schemes, since the main aim of i-Portunus was to trial a mobility scheme in 41 countries for artists and culture professionals active in the Performing or Visual Arts. One of the key differentiating points of MAX's scope of research is the fact that MAX addresses to a very specific group of the creative practitioners, the makers. Makers can be considered (and often are) designers or a new kind of designers working with open, peer-to-peer, distributed and DIY approaches <sup>2</sup>, in the intersection of technology, art, design, science, therefore their needs in terms of mobility are interdependent with their practice.

<sup>1</sup> Directorate-General for Education, Youth, Sport and Culture (European Commission). (2020). i-Portunus, the EU's first mobility scheme for culture: final report. <https://beta.op.europa.eu/en/publication-detail/-/publication/fb0d6926-b1d2-11ea-bb7a-01aa75ed71a1>

<sup>2</sup> Menichinelli M., Gerson Saltiel Schmidt A., Ferronato P. (2019). Mapping strategies for distributed, social and collaborative design systems of makers, designers and social entrepreneurs. [https://pdfs.semanticscholar.org/5b4b/0cf49e475287c5d46b42ff951043c2763203.pdf?\\_ga=2.186540970.2042024934.1617701139-1194999525.1617701139org/5b4b/0cf49e475287c5d46b42ff951043c2763203.pdf?\\_ga=2.186540970.2042024934.1617701139-1194999525.1617701139](https://pdfs.semanticscholar.org/5b4b/0cf49e475287c5d46b42ff951043c2763203.pdf?_ga=2.186540970.2042024934.1617701139-1194999525.1617701139org/5b4b/0cf49e475287c5d46b42ff951043c2763203.pdf?_ga=2.186540970.2042024934.1617701139-1194999525.1617701139)

## 2.1 MAX Mapping Metrics

One of the key objectives of the MAX project is measuring the impact of mobility schemes, and mapping also contributes to assessing the impact of such schemes. The impact of a mobility scheme can be measured by combining a mix of metrics. For the case of MAX project, the metrics used during the mapping exercise but also the relationship between them and different data points contributed greatly on measuring this aspect.

The following set of metrics can be used as a recommendation for gathering data relating to mobility schemes and their participants, eventually measuring the impact for value creation, inclusion and skills development.

### Scope of the scheme:

A mobility scheme that has a greater geographical reach may be considered more inclusive through the presence of a higher number of cultures which may impact the implementation of maker practices in different parts of the world.

The number of participants in a scheme will surely impact its value creation through a greater number of contributing parties. However, a number of locations of varying cultural and societal norms could also result in greater impact.

### Length and duration of the scheme:

A scheme which occurs over a greater timeframe has the potential for greater development of skills and knowledge exchange through a longer timeframe of engagement with the subject area, thus producing more outputs.

There are issues, such as environmental impact, associated with this metric, as the length of a scheme could determine the nature and frequency of travel for physical exchanges.

### Funding:

The amount of funding in relation to the length of the scheme could be considered a major impact indicator.

The nature of the distribution of funding could also influence the result of the exchange.

### Number of participants:

A greater number of participants in the scheme can result in a greater pool of available knowledge and skills that can be disseminated.

The fact that there are more individuals present in a scheme, means that more can develop skills and create value through the knowledge they are able to share and bring back to their own network, institutions and organization.

### Background of participants:

Understanding the background of the makers can help measure impact through an appreciation of where they started, and the impact of the scheme in their own lives and practice.

**Note:** In order to measure this, necessary background research is needed on the participants.

### Diversity of participants:

A greater number of cultures can create greater inclusion, value creation and skills development. The same can also apply to the number of different disciplines within a scheme.

### Maker and organization network:

This point can be considered as an indirect impact of a scheme, as knowledge and skills that are gained by an individual can be brought back to their host organization for example and shared with others.

### Institution characteristics:

The spatial and technical offers in terms of equipment greatly impact the kind of skills that can be developed.



### 3. The Mapping Exercise

#### 3.1 Who are the Makers?

It is important to say that for the purposes of MAX project, the word maker is used in the broader sense of the term, including but not limited to creatives who produce work and projects using technology and/or traditional tools and methods such as artists, craftspeople, sculptors and textile designers.

Getting to know more about the audience addressed and understanding its needs and characteristics was the first step of the mapping exercise. Makers form a significantly active community in the creative sector with increasingly emerging presence in the fields of economy, business and innovation. Key characteristics of makers is their innovative and creative spirit, but also inventiveness, flexibility and problem-solving. Their philosophy is closely related to DIY<sup>3</sup> practices, collaborative fabrication and experimentation through the use of open-source technologies and STEAM education.<sup>4</sup> Their highly developed manual and fabrication skills is one of the reasons that their work is considered to be in the intersection of applied arts and crafts, design, architecture and engineering.

The Maker Movement<sup>5</sup> phenomenon represents the activity of this community, utilizing raw materials and cutting-edge technology (such as laser-cutting and 3D printing), through creative hubs, spaces and labs, such as: FabLabs, Makerspaces and Hackerspaces. In addition, these spaces provide their members and associates with a global, active and continuously expanding network of peers, such as the FabLab Network<sup>6</sup> etc.

Makers can range from highly educated hobbyists to well-established entrepreneurs and professionals. This fact was also pinpointed by the mapping exercise, where it was noticed that mobility programmes addressed to makers and artists often required a demonstration of the candidate's previous work, as a way of evaluation of the applicants' professional level.

<sup>3</sup> Refers to Do It Yourself

<sup>4</sup> Refers to Science, Technology, Engineering, Arts and Math

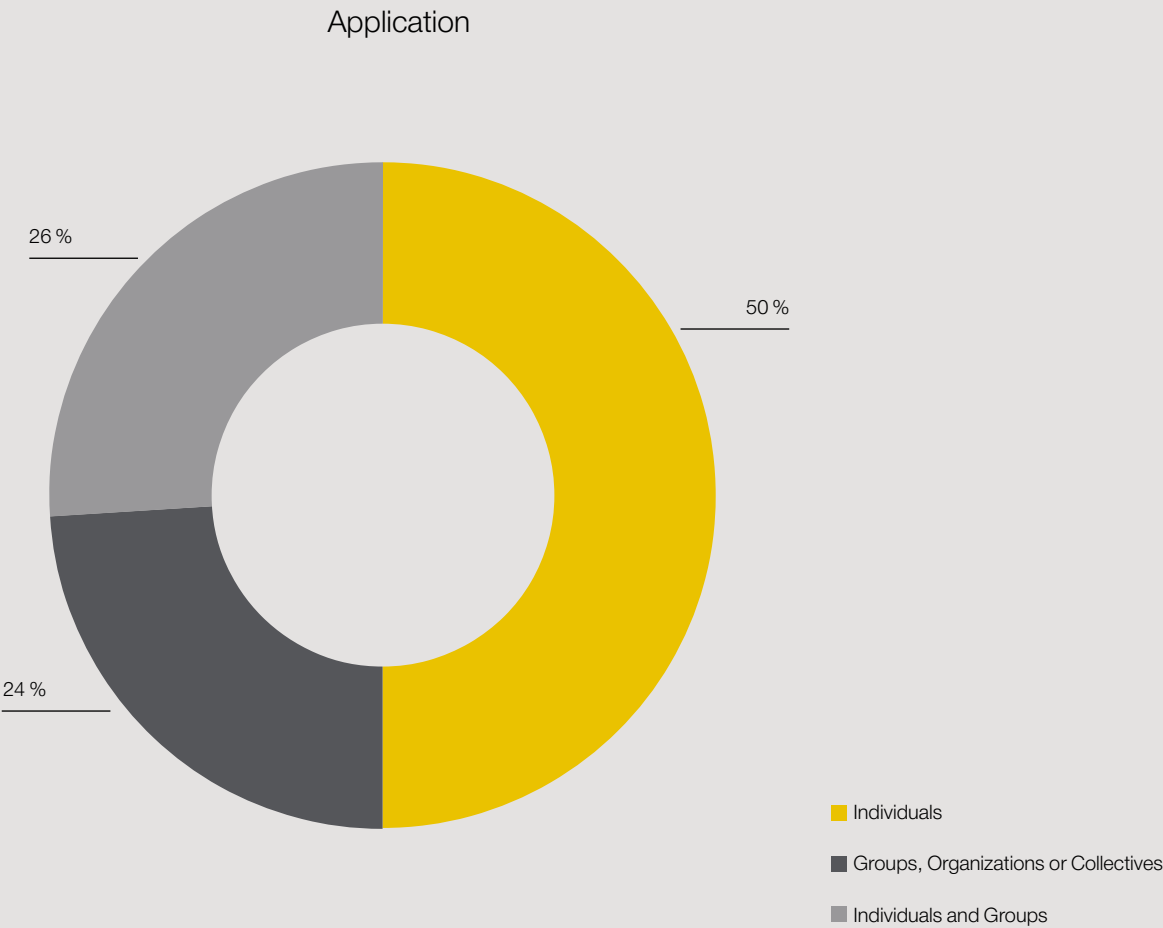
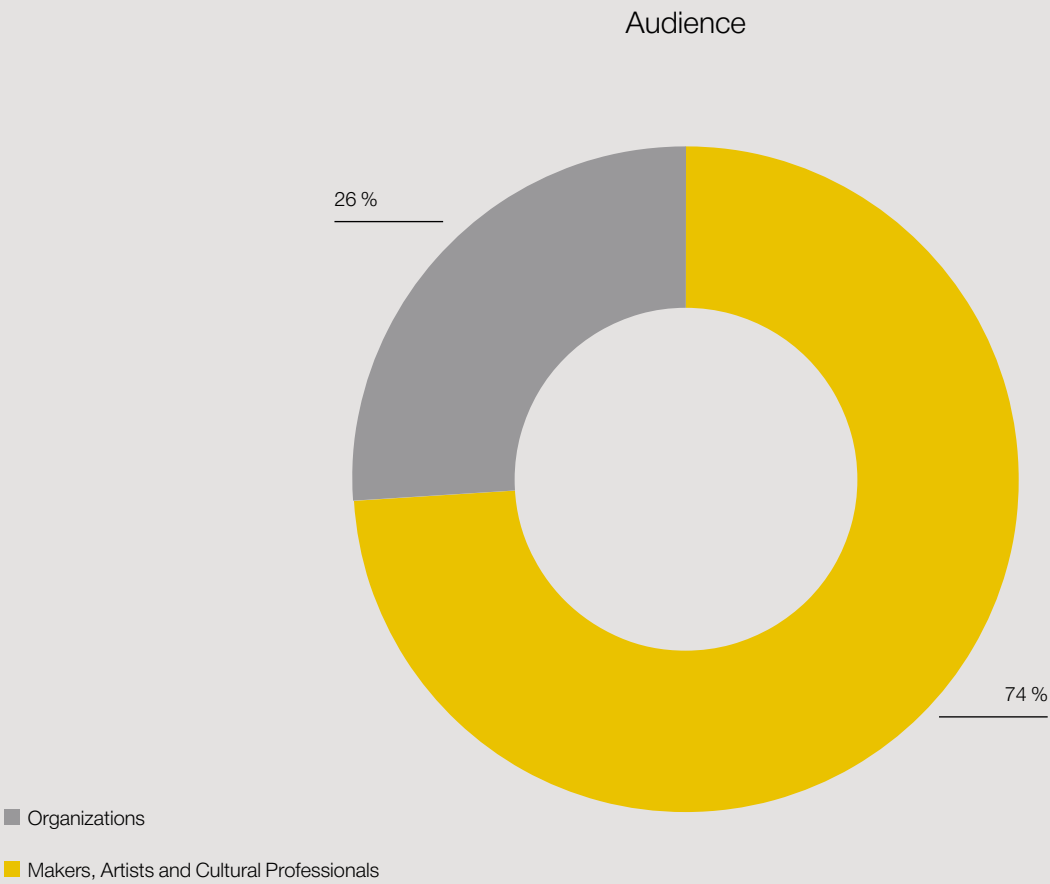
<sup>5</sup> Rosa, P., Guimarães Pereira, Â. and Ferretti, F. (2018). What is the Maker Movement?. Futures of Work: Perspectives from the Maker Movement. <https://ec.europa.eu/jrc/en/publication/euro-scientific-and-technical-research-reports/futures-work-perspectives-maker-movement>

<sup>6</sup> <https://fabfoundation.org/global-community/#fablab-map>



3.2 Do the open calls for makers' mobility programs address individuals or groups?

The majority of mobility schemes identified were addressed towards adult individual makers, artists or cultural professionals that have relevant studies or degrees to the subject of each call or able to demonstrate their craft skills by their work overtime. Organizations (Creative Hubs, FabLabs, etc) and/or groups were addressed less frequently. In these cases, usually small groups of 5 to 6 people by average were eligible to participate in the scheme, otherwise, especially in small scale mobility schemes, it was stated that only a representative of the group would be eligible to actively participate in the scheme. There are also some programmes that are open both to individuals and groups.



Regarding the impact of each scheme, a larger number of participants allows for a greater dissemination of the knowledge and skills acquired, whereas through group participation, collaboration and communication skills within the participants, are enhanced. For the case of makers both aspects work exceptionally well since collaborative work and co-creation is a common practice for makers, even when acting individually.

3.3 Overview of the Mobility Schemes

Geographical Scope

The mapping activity also provided a solid framework regarding the geographical scope in terms of the location and implementation for each one of the schemes. The schemes identified showed that the geographical scope of mobility schemes for makers in Europe is broad enough, something that allows great opportunities for cultural interaction among the participants. Calls more than often address a mix of international audiences, with different backgrounds, offering exchange and mobility opportunities mainly in Central and Northern European Countries. More specifically, the mapping exercise showed that Germany, Austria France and the UK were the main countries of destination for 32% of the calls, followed by Croatia, Finland, Spain and The Netherlands. The least represented countries were Albania, Bulgaria, North Macedonia and Turkey being the main destination for less than 5% of the total calls.

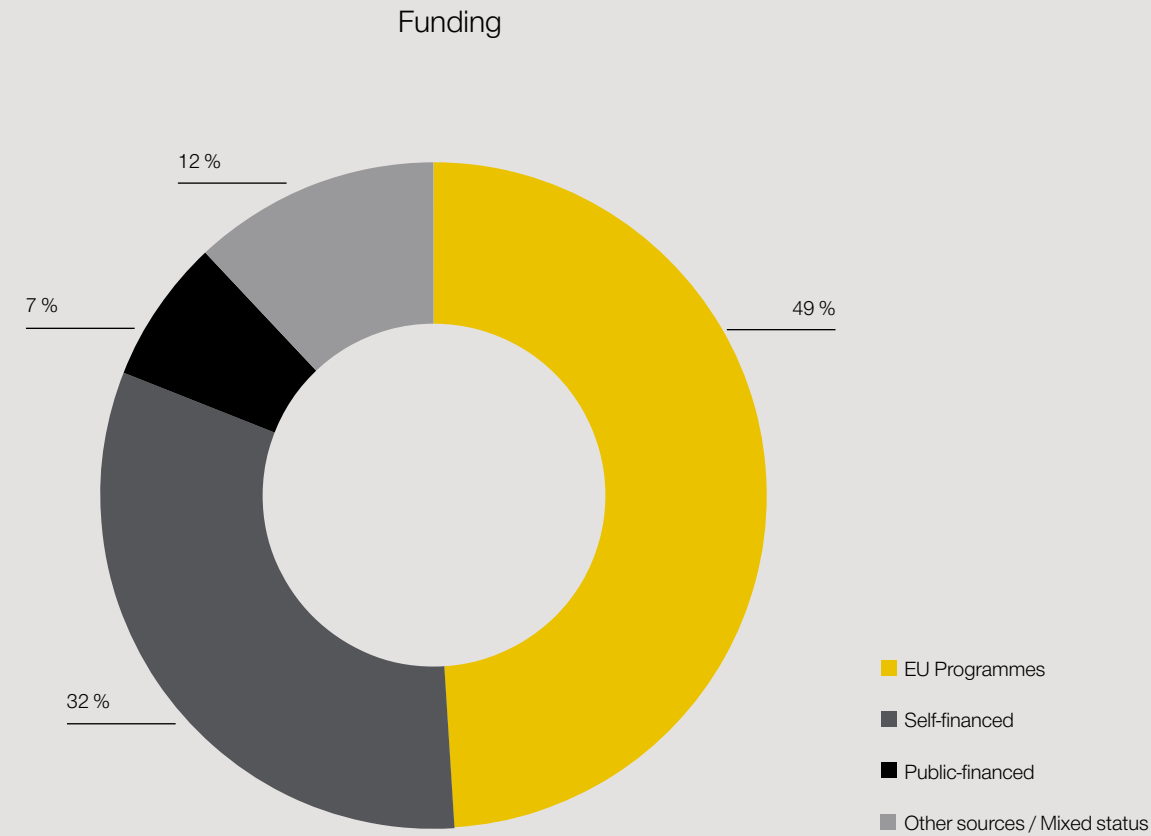
Duration of stay

The duration of stay was also closely investigated since it consists an important aspect for value creation and skills development within a scheme. Our research showed is that the duration of stay varies and had a span ranging from five days (minimum duration identified) to three years (maximum duration identified). In addition, in production-oriented programmes, the duration of stay for participants depended on the programme’s needs, for example festival or final event dates (where a final piece of art, produced during the programme would be presented for example).

Furthermore, there were also certain schemes in which the residency period would be specifically defined upon a mutual agreement between the candidate and the hosting institution, usually depending on each project’s needs.

Funding

Funding for the eligible applicants plays also a crucial part regarding the outcomes of a mobility scheme. All of the schemes included a form of funding for the participating makers or artists, regardless of their scale.



In most of the programmes, funding covers the participant’s travel expenses, which seems to be a standard provision among all of the schemes mapped. In addition, very often the selected participants would get a single reimbursement for the duration of their stay or a monthly “artist grant”. Other than that, depending the organization running the scheme and the grants provided, funding also covered expenses as such: accommodation, food, technical equipment, project execution, production or presentation costs. Almost half of the schemes that the mapping exercise identified were supported by EU programmes such as the Creative Europe Programme, the Erasmus+, Horizon 2020 and the Erasmus for Young Entrepreneurs.

The amount of funding in relation to the length of a scheme could be considered a major indicator relevant to the overall impact that a scheme might have.

### **AiR programmes**

Short-term artistic residencies (AiR <sup>7</sup> programmes) consist an easily accessible and frequently occurring type of mobility, usually lasting from a few weeks up to six months. In most of these cases, residencies aimed at the participants' personal artistic and skills development, through peer collaboration or mentoring.

Most artistic residencies are open to transnational participants; the majority of residencies based in the EU are open to candidates from the EU neighbouring countries, part of the Creative Europe geographical scope, encouraging the intercultural dialogue and exchange through the artistic collaboration.

A common practice for AiR programmes, where the programme was offered to an individual or a small group of candidates, was to include some form of mentorship, or offer regular opportunities for networking with local communities through mutual attendance of workshops, seminars and training courses.

<sup>7</sup> AiR refers to Artist in Residence

## **3.4 Objectives of Makers' Mobility Schemes**

For makers and traditionally for artists, mobility has a tremendous impact on their craft, education and culture, since it can provide unique opportunities for networking, international collaborations, skills development and intercultural dialogue. Also, mobility opens the work produced in an international audience and helps makers/artists to meet new audiences and expand.

Although, the majority of mobility schemes for makers is production-oriented and it aims to the completion of a project which can be time-pressing, however during their stay at host institutions, the participants are able to develop their proposals and craft, through collaborating and interacting with local communities or fellow peers. Mentorship and guidance by experts, is a common good practice identified that can have a great impact, especially for the case of younger and emerging makers and artists.

Initiatives focused on mobility among maker communities tend to encourage their participants in exploring the boundaries of their craft, raising awareness on DIY culture and open-source practices, through research and co-creation in the fields of art and science. Since there is a need for multi- and inter-disciplinary practices to be reflected in mobility support schemes <sup>8</sup>, makers consist an ideal case for including inter-disciplinary projects or cross-sectoral collaborations. A larger variety of disciplines in a scheme can generate great opportunities on exploring new fields of production based on Research and Development, especially when combined with the different cultural background of each participant.

The attendance and organization of educational activities, such as workshops or summer schools is also a common practice identified among residency programmes. These activities mainly aim to connect local communities with the makers/artists in residence. On the other hand, through these activities, the participants of these schemes get the chance to promote their work and culture, as well as contribute to the development of new models regarding education based on learning by doing methods.

<sup>8</sup> Open Method of Coordination (OMC) Working Group of Eu Member States' Experts on Mobility Support Programmes (2012). Report On Building A Strong Framework For Artists' Mobility: Five Key Principles. [https://ec.europa.eu/assets/eac/culture/library/reports/artist-mobility-report\\_en.pdf](https://ec.europa.eu/assets/eac/culture/library/reports/artist-mobility-report_en.pdf)

## 4. Useful platforms for makers mobility

In order to collect relevant and up to date data on mobility, a part of the activities of the mapping exercise focused on identifying platforms and networks that foster such initiatives. The platforms listed below in alphabetical order provide regular updates on mobility opportunities for makers, artists and cultural professionals and contributed significantly in enriching the available information on mobility.

<b>Distributed Design Market Platform</b> <a href="https://distributeddesign.eu/">https://distributeddesign.eu/</a>	The Distributed Design Market Platform acts as an exchange and networking hub for the European Maker Movement. The initiative aims at developing and promoting the connection between designers, makers with the market and the FabLabs.io.
<b>i-Portunus</b> <a href="https://www.i-portunus.eu/mobility-opportunities/">https://www.i-portunus.eu/mobility-opportunities/</a>	i-Portunus supports the mobility of artists, creators and cultural professionals among all countries participating in the Creative Europe programme, while also providing regular updates on mobility funding opportunities.

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**Made@Eu**

<https://madeat.eu/>

One of the main goals of Made@Eu Project is the creation of residency programmes and workshops for creative professionals to develop projects that explore the integration of 3-D digital fabrication systems into their processes of design and production, to realize a new outcome. Residencies take place in Barcelona, Paris and Plymouth, facilitating cross-European mobility of creators and generating international opportunities for emerging talent.

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**MakerTour**

<https://www.makertour.fr/>

MakerTour is a French non-profit organization exploring, sharing and connecting community workshops and makers around the world. It is consisted of a remote team of volunteers contributing to the world Maker Movement, exploring workshops and makerspaces around the world.

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**On The Move**

<http://on-the-move.org/news/region/39/europe/>

A cultural mobility information network with a mission to encourage and facilitate cross-border mobility and cooperation, contributing to building up a vibrant and shared European cultural space that is strongly connected worldwide.

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<b>Res Artists</b> <a href="https://resartis.org/open-calls/">https://resartis.org/open-calls/</a>	A worldwide professional body for arts residencies, ensuring sustainability and development of the field through enabling connection and facilitating professional development for member organisations.
<b>The Fab Foundation</b> <a href="https://fabfoundation.org/">https://fabfoundation.org/</a>	The Fab Foundation was formed in 2009 to facilitate and support the growth of the international fab lab network as well as the development of regional capacity-building organizations. It's a US non-profit organization that emerged from MIT's Centre for Bits & Atoms Fab Lab Program.
<b>Touring Artists</b> <a href="https://www.touring-artists.info/en/home/what-is-touring-artists/#c1157">https://www.touring-artists.info/en/home/what-is-touring-artists/#c1157</a>	Touring Artists is an information portal for internationally mobile artists and creatives, offering comprehensive information regarding mobility.
<b>TransArtists</b> <a href="https://www.transartists.org/">https://www.transartists.org/</a>	DutchCulture   TransArtists combines and shares knowledge and experience on artist-in-residence programmes and other international opportunities for creative professionals to temporarily stay and work elsewhere.
<b>World Crafts Council Europe</b> <a href="https://wcc-europe.org/category/opportunities/">https://wcc-europe.org/category/opportunities/</a>	World Crafts Council Europe is a platform dedicated to raising awareness and appreciation of crafts as an integral part of societies cultural, social and economic wellbeing.

<b>Vulca</b> <a href="https://vulca.eu/">https://vulca.eu/</a>	Vulca is a non-profit organisation with the mission to bring citizens ideas to EU policy makers using a bottom-up approach. Though their activities from 2015 until now they visited more than 350 makerspaces, FabLabs and hackerspaces in 36 countries across Europe.
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4.1 Mobility Funding Programs

The following programs, listed in alphabetical order, provide funding opportunities that support mobility, cross-border exchange and project realisation. The majority of them support exchanges and actions mainly at the wider European scope, however there also are cases that address a more specific geographical area. Many mobility schemes for makers identified in the mapping, are funded under the following EU framework programmes.

<b>Creative Europe</b> <a href="https://ec.europa.eu/programmes/creative-europe">https://ec.europa.eu/programmes/creative-europe</a>	Creative Europe is the European Commission’s framework programme for support to the culture and audiovisual sectors.
<b>Culture of Solidarity Fund</b> <a href="https://culturalfoundation.eu/initiatives/culture-of-solidarity-fund">https://culturalfoundation.eu/initiatives/culture-of-solidarity-fund</a>	Funding scheme that supports imaginative cultural initiatives that, in the midst of the global pandemic crisis reinforcing European solidarity and the idea of Europe as a shared public space.
<b>Erasmus+</b> <a href="https://ec.europa.eu/programmes/erasmus-plus/">https://ec.europa.eu/programmes/erasmus-plus/</a>	EU programme that provides opportunities for individuals and organizations to study, train, and gain experience abroad.

<b>Erasmus for Young Entrepreneurs</b> <a href="https://www.erasmus-entrepreneurs.eu/">https://www.erasmus-entrepreneurs.eu/</a>	EU programme that fosters cross-border transfer of knowledge and experience between entrepreneurs, helping them acquire skills by spending time in an enterprise in another EU country.
<b>European Solidarity Corps</b> <a href="https://europa.eu/youth/solidarity/mission_en">https://europa.eu/youth/solidarity/mission_en</a>	The European Solidarity Corps is a European Union initiative which creates opportunities for young people to volunteer or work in projects that benefit communities and people around Europe.
<b>Horizon 2020</b> <a href="https://ec.europa.eu/programmes/horizon2020">https://ec.europa.eu/programmes/horizon2020</a>	Horizon 2020 is the EU’s Framework Programme for Research and Innovation that aims to make Europe a world class science performer, removing obstacles to innovation and changing the way public and private sectors work together by creating synergies between them.
<b>Mobility First!</b> <a href="https://mobilityfirst.asef.org/">https://mobilityfirst.asef.org/</a>	Mobility First! is a mobility grants programme of the Asia-Europe Foundation (ASEF) which aims to support the mutual cultural practice of those working in the arts in Asia and Europe.



<b>Nordic-Baltic Mobility Programme for Culture</b> <a href="https://www.nordiskkulturkontakt.org/en/grants/about-the-grant-programmes/mobility-funding/">https://www.nordiskkulturkontakt.org/en/grants/about-the-grant-programmes/mobility-funding/</a>	The Nordic-Baltic Mobility Programme for Culture strengthens artistic and cultural cooperation in the Nordic region and Baltic states. The programme focuses on increasing the exchange of knowledge, contacts, presence and interest in Nordic and Baltic art and culture.
<b>Roberto Cimetta Fund</b> <a href="https://www.cimettafund.org/index/index/lang/en">https://www.cimettafund.org/index/index/lang/en</a>	An international non-profit organization aiming to respond rapidly and directly to individual artists and cultural managers wishing to travel in order to develop contemporary artistic cooperation projects in the Euro-Arab geographical zone and beyond.
<b>STARTS</b> <a href="https://www.starts.eu/calls/">https://www.starts.eu/calls/</a>	S+T+ARTS is an initiative of the European Commission to foster alliances between science, technology and the arts, that effectively implement a European approach to technological innovation centered on human needs and values.
<b>STEP</b> <a href="https://ecflabs.org/step-travel-grants">https://ecflabs.org/step-travel-grants</a>	STEP travel grants support creative and critical artists and cultural changemakers travelling across Europe and its neighbours, to help foster a society with greater solidarity, participation, equality and a stronger sense of social justice.

5. Covid-19 Impact on Mobility

The pandemic is undoubtably one of the greatest challenges that the creative sector ever faced, being directly affected by its consequences. Professional creative freelancers seem to be one of the most affected groups by the lockdown measures, since the crisis had a huge impact on the way they had been working until now. The majority of individuals employed in the creative sector faces serious challenges regarding their survival and by extent the survival of the whole sector, which amounted to an average of 3,7% of total employment in 2019 across the EU 27 Member States, employing 7.4 million people, according to Eurostat <sup>9</sup>.

Makers and their communities responded quickly to the crisis and organized their activities accordingly when it was possible. The mapping exercise identified initiatives, where makers shared their knowledge and skills online, while working from home, making efficient use of their time away from Makerspaces and FabLabs. Such an example was found through the activities of SCOPES-DF project of the Fab Foundation, where a series of free online workshops, lessons and seminars dedicated to teaching the fundamentals of digital fabrication was organised. In addition to that, makers also connected with the healthcare sector crafting and providing open-source solutions and medical equipment such as 3D printed medical face shields to healthcare professionals. Such examples were also found during the research period in the emergency activities organized by the Careables platform of Made4You Project.

The present report also identified some of the repercussions that the pandemic had on makers' and artists' mobility, because of the fact that it consisted an emergency situation occurring at the same time period. For this reason, changes directly affecting incoming and outgoing populations, were made regularly according to official state measures and the available clinical data in each country.

During the research it was noticed that some of the mobility schemes, mainly residencies, that were scheduled to take place during or a few months after the lockdown were postponed, others were temporarily cancelled or addressed only local audiences, while some turned digital. In other cases, there were schemes warning

<sup>9</sup> Eurostat. (2019). Culture statistics - Cultural employment.  
[https://ec.europa.eu/eurostat/statistics-explained/index.php/Culture\\_statistics\\_-\\_cultural\\_employment#Self-employment](https://ec.europa.eu/eurostat/statistics-explained/index.php/Culture_statistics_-_cultural_employment#Self-employment)  
KEA European Affairs. (2020). The impact of the COVID-19 pandemic on the Cultural and Creative Sector.  
[https://keanet.eu/wp-content/uploads/Impact-of-COVID-19-pandemic-on-CCS\\_COE-KEA\\_26062020.pdf?fbclid=IwAR2nGt-KVc1vqz2bcgMhfYQjJZy9v6dfkeQF7Flr-Swhu3yDVeusjf8qaFNY](https://keanet.eu/wp-content/uploads/Impact-of-COVID-19-pandemic-on-CCS_COE-KEA_26062020.pdf?fbclid=IwAR2nGt-KVc1vqz2bcgMhfYQjJZy9v6dfkeQF7Flr-Swhu3yDVeusjf8qaFNY)

that current information provided could change depending the stage of the pandemic, meaning that the research team had to closely observe them in order to keep the information updated and relevant. Among others, emergency funds such as the Culture of Solidarity Fund and initiatives responding to the pandemic implications, such as Distributed Design Platform's Distributed Design Finishing School 2020 that support makers and artists that had been affected by the lockdown were also identified.

Furthermore, the findings of the first of series of surveys<sup>10</sup> conducted by Res Artists in collaboration with London's Global University (UCL), also highlight the impact that Covid-19 had on art residencies. The survey, showed that between the 7th of May and the 1st of June 2020, 54% of planned residencies were cancelled modified, cut short or postponed and that one in 10 art residency operators were forced to close indefinitely.

<sup>10</sup> Analytical Report – September 2020 Covid-19: Impact Survey on the Arts Residencies field.  
[https://resartis.org/wp-content/uploads/2020/09/Res-Artis\\_UCL\\_first-survey-report\\_COVID-19-impact-on-arts-residencies.pdf](https://resartis.org/wp-content/uploads/2020/09/Res-Artis_UCL_first-survey-report_COVID-19-impact-on-arts-residencies.pdf)

## 6. Conclusion

The mapping exercise provided MAX project with important insights and set the basis to examine in-depth mobility for makers. By conducting the research, the consortium managed to get a deeper understanding of the environment in which the mobility pilot of MAX would take place. Furthermore, the mapping activity also highlighted the rich spectrum and diversity of existing mobility funding initiatives that makers, artists and cultural professionals have the chance to participate in.

However, it is also important to mention that the research also showed that makers are offered less opportunities for exchange directly addressed to their needs, compared to other artistic practices. The fact that there is still not a clear and commonly accepted definition of what a maker is, makes the situation even more complicated regarding the design and implementation of such initiatives.

The following part of this report aims to present the collaborative attempt of the consortium to map mobility schemes that provide makers with opportunities for participation. The schemes that are presented, mainly emphasize on the exchange of experience and practices between makers and/or organisations across Europe and its neighbouring countries. Those initiatives are organized in three different categories based on the participation of makers:

- 1. For Makers:** Mobility schemes that makers consist their core target audience.
- 2. Maker Inclusive:** Mobility schemes that makers can participate in, alongside a variety of participants.
- 3. Including All Artistic Practices:** Mobility schemes that makers can participate in, as long as they fit the selection criteria, since these initiatives do not exclude any artistic practice.

To conclude with, the next step for MAX project directly related to the mapping exercise is the creation of an online and interactive database, which will host the mobility initiatives mapped. In addition, thanks to the interactive nature of this tool, makers will have the opportunity to enrich this database by adding their own contributions regarding upcoming mobility opportunities, while also being able to search for and identify those programmes that best suit their needs. This way the whole project would contribute to establishing stronger connections between makers and the broader creative community.



## 1. For Makers

The following schemes focus mainly on the mobility and knowledge exchange among the maker community. Makers, hackers, craftspeople and creative hub members consist their core target audience, while cross-collaboration between the participants, research, training and prototyping are their main topics.

Through participating in this kind of mobility schemes, tailored specifically according their needs, the participants can benefit significantly, further developing their craft, network and contribute to the expansion of their dynamic-growing community through participatory exploration.

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1.

# 3N / AND - Abandon Normal Devices Fair

**Drugo more**  
<http://drugo-more.hr/en/open-call-3n/>

Inspired by the nineteenth-century concept of the World’s Fair, conceived as an opportunity for inventors and engineers to unveil their inventions and discoveries, 3N / AND Fair combines some unusual exhibits and weird ideas that serve as a catalyst for new approaches in the use of technology.

<b>Who is it for?</b>	Individual artists, inventors, DIY enthusiasts, collectives and organizations from Europe and Croatia.
<b>Where?</b>	Rijeka, Croatia
<b>What?</b>	Experimentation with the idea to “hack” the technology that surrounds us, and encouragement not to follow factory settings and manuals blindly, but to adapt devices to modern-day needs and interests.
<b>Type of activity</b>	Fair/Exhibition
<b>Sectors</b>	Arts, Engineering, Technology, Science
<b>Objectives</b>	To promote DIY enthusiasts and their work, and share their knowledge and experiences with peers and the public.
<b>Source of funding</b>	Co-funded by the Creative Europe Programme.
<b>Financing amounts</b>	<ul style="list-style-type: none"><li>Accommodation and travel expenses.</li><li>Presenter reimbursement.</li></ul> <p>Exact amounts are not mentioned.</p>
<b>Duration of stay</b>	2 days



2.

AI Lab (European ARTificial Intelligence Lab), SETI x AI Residency  
Ars Electronica

<https://ars.electronica.art/press/en/2020/09/21/european-artificial-intelligence-lab-residency/>

The AI Lab (European ARTificial Intelligence Lab) is a follow up project of the European Digital Art and Science Network and offers international artists working in the field of AI to win a residency at a scientific partner institution and at the Futurelab of Ars Electronica.

Who is it for?	Individuals, duos and groups at an international level.
Where?	Mountain View, California and Linz, Austria
What?	<p>First, 4-6 weeks at SETI Institute the selected artist will conduct their project research next to a dedicated science mentor to inspire him/her. Artist selection encourages those individuals employing new media and technology and/or those whose work exhibits a direct relationship to the contemporary scientific endeavours of SETI Institute researchers.</p> <p>The second part will be 3-6 weeks with the Futurelab team at Ars Electronica (based in Linz, Austria), with whom the winner will develop and make new work inspired by the residency at SETI Institute.</p>
Type of activity	Residency
Sectors	AI, Machine Learning, Digital approaches
Objectives	Production of projects that consider artificial intelligence, ponder the beginnings of life, and critically reflect on our

anthropocentric world view.

Source of funding	Co-funded by the Creative Europe Programme.
Financing amounts	<ul style="list-style-type: none"><li>• An artist fee of 3.000€.</li><li>• Production budget of 7.000€.</li><li>• Accommodation and travel funded from an Ars Electronica.</li><li>• Designated limited fund covering all residencies.</li></ul>
Duration of stay	<p>Two-part residency:</p> <ul style="list-style-type: none"><li>• First part: 4-6 weeks at SETI Institute.</li><li>• Second part: 3-6 weeks with the Futurelab team at Ars Electronica.</li></ul>



3.

# ART4MED: Art meets open science and technology in health and medical research

**Project led by Makery in collaboration with Waag Society, Labae, Bioart Society and Kersnikova Institute / Kapelica Gallery**

<https://art4med.eu/>

The ART4MED project aims to foster art practices from the perspective of hands-on medical humanities, which help to understand medical practices and research in a changing societal environment.

Who is it for?	Artists, researchers, developers, hackers and members of collectives at an international level.
Where?	Ljubljana, Slovenia
What?	The call addresses projects in the field of (self)experimentation and collaborative projects. Potential topics include but are not limited to the following: decolonizing technologies; biopolitics and necropolitics; human and non-human alliances; DIY/DIWO/DIT biotechnology, biochemistry, biomedicine; open culture based self-experimentation; open hardware, open wetware, experimental pharmacology; remote surgery; laboratories on chips; tissue engineering; assistive robotics; radical open health and life sciences.
Type of activity	Residency
Sectors	Arts, Science, Open medicine

Objectives	<ul style="list-style-type: none"><li>To promote Interdisciplinary transnational cooperation between artists and the health sector.</li><li>To encourage cross-fertilization and sharing of knowledge, skills and practices.</li><li>To produce open and transferable resources.</li><li>To raise audience interest and awareness of the role of artists in opening disruptive paths.</li></ul>
Source of funding	Co-funded by the Creative Europe Programme.
Financing amounts	12.000€ for the realization of the project, including artist fees and art exhibition.
Duration of stay	15 days to 2 months.
Good practices	Stresses the need for inclusion of marginalized groups into healthcare and issues of global migration.

4.

BioHack Academy

Hybrid Lab Network

<https://hybrid.i3s.up.pt/hybrid-labs/biohacking-academy-biohacking-to-outreach/>

Hybrid Lab Network (HYBRID) is an exploratory project to promote innovation and good practices for Higher Education bridging areas of Art, Science, Technology/Engineering and Humanities, and fostering knowledge sharing and training.

\* Project’s kick off was just before lockdown. Similar initiatives of HYBRID took place online because of Covid regulations.

Who is it for?	Individual teachers, students and citizens.
Where?	Amsterdam, The Netherlands
What?	The BioHack Academy is an intensive training for teachers, students and invited participants. The participants will learn the basics of biotechnology, 3D design, digital manufacturing, programming and electronics, resulting in the ability to build their own, functioning, microbiology laboratory.
Type of activity	Training
Sectors	STEAM
Objectives	<p>HYBRID LABs are activities intentionally structured to explore, co-create and test innovative learning, teaching and training materials.</p> <p>After completing the BioHack Academy participants will be able to make their own range of equipment that will enable them to do experiments on their own in microbiology or genetic laboratory with open-source hard-, soft- and wetware.</p>

Source of funding	Erasmus+ Programme
Financing amounts	Not specified.
Duration of stay	<p>Biohacking Academy takes place in Netherlands, Amsterdam, at the Stichting Waag Society.</p> <p>Exact dates are not mentioned.</p>

# 5. BioFriction Residency Programme

## BioFriction

<https://biofriction.org/news/open-call-biofriction/>

BioFriction is a research project led by Hangar in collaboration with Bioart Society, Cultivamos Cultura, and Kersnikova Institute with the goal of generating and facilitating spaces for exchange where artists, curators, theoreticians and different social collectives, such as activists and educational projects, can collaborate in transdisciplinary experimental proposals. The projects offer practical alternatives to existing problems in contemporary Europe, such as the rise of essentialist discourses.

Who is it for?	Individual artists, hackers and members of collectives internationally.
Where?	Barcelona, Spain Helsinki, Finland Odemira, Portugal Ljubljana, Slovenia
What?	The residencies refer to the combination of biology, biotech and arts as surfaces of friction, with particular attention to the emancipatory potential of biotechnology through interfaces in the context of artistic practices. The time-periods will depend on the needs of the project as well as the place where they are carried out (Hangar, Bioart Society, Cultivamos Cultura or Kersnikova Institute). The residency might be split in two phases if the proposed project requires a long-term work on biological materials.
Type of activity	Residency
Sectors	Research, Science, Biology, DIY biotechnology
Objectives	Revisit, rethink, codesign and codevelop processes, tools and technologies for biological experimentation.

Source of funding	Co-funded by the Creative Europe Programme.
Financing amounts	<ul style="list-style-type: none"><li>• Artist fee.</li><li>• Accommodation.</li><li>• Roundtrip travel costs.</li><li>• Research materials budget.</li><li>• Access to Biolabs/ Wetlabs facilities.</li><li>• Mentoring / tutoring by expert biotechnologists.</li></ul>
Duration of stay	15 days to 2 months
Good Practices	“Repoliticization” of feminism through (bio) practice.

6.

British Council’s 2018 Helsinki Design Residency

The British Council, in partnership with the Helsinki International Artist Programme (HIAP) and Helsinki Design Week (HDW) and Aalto University

<https://design.britishcouncil.org/blog/2018/mar/27/helsinki-design-residency-open-call-2018/>

The Helsinki Design Residency, first established in 2012 offers an opportunity for practitioners to explore and reflect on the evolving life and context of Helsinki as a Nordic capital. The residency focuses on stimulating new research and is open to a broad range of UK-based practitioners at the intersection of art, design and architecture, encouraging speculative and critical thinking.

Who is it for?	Individuals based in the UK.
Where?	Helsinki, Finland
What?	<p>The 2018 Helsinki design residency programme invited practitioners to explore those complexities together with questions that may include, without being limited to:</p> <ul style="list-style-type: none"><li>• The concept, place and re-evaluation of ‘critical distance’ in cooperative settings.</li><li>• The influence of tools and materials on creative/ critical perspectives and vice versa.</li><li>• The extents and the limitations of cooperative practice.</li><li>• The position of the contemporary object in relation to its historical states of proximity, distance, and instance.</li></ul>
Type of activity	Residency
Sectors	Design, Architecture, Fashion, Design writing, Curatorial and cross-disciplinary work

Objectives	<p>The selected designer in residence, hosted by HIAP in Helsinki, had an opportunity to present work to local colleagues and audiences at HIAP Open Studios and through Helsinki Design Week’s programme of events:</p> <ul style="list-style-type: none"><li>• HDW PechaKucha Night.</li><li>• Design Diplomacy event at the British Embassy in Helsinki.</li><li>• A dedicated presentation of the resident’s project.</li></ul>
Source of funding	Not mentioned.
Financing amounts	Not mentioned.
Duration of stay	<p>The residency took place in two parts:</p> <ul style="list-style-type: none"><li>• First part: 14 - 27 May 2018.</li><li>• Second part: 13 August - 18 September 2018.</li></ul>
Good Practices	Hosted designers were encouraged to create connections with local designers, curators, researchers and design experts.

## 7.

**Call for Artists to Work in Sandstone****International Obernkirchen Sculptor Symposium**

<https://www.iobs.de/media/attachments/2021/2021%20application.pdf>

Approximately ten artists from all over the world will be working with the Obernkirchen Sandstone (a famous material among sculptors). The working place will be on the church square in the Centre of Obernkirchen.

<b>Who is it for?</b>	Individual artists at an international level.
<b>Where?</b>	Obernkirchen, Germany
<b>What?</b>	The organizer provides the participants with about 1 m <sup>3</sup> of Obernkirchen Sandstone. A visit to the quarry during the symposium will be part of the artists' programme. The works created during the symposium remain the property of the artists. The participants agree to lend their work to the city of Obernkirchen for a period of two years.
<b>Type of activity</b>	Community event
<b>Sectors</b>	Sculpting
<b>Objectives</b>	Purpose of the association is the promotion of art and culture in Obernkirchen and the deepening of the art interest within the population.
<b>Source of funding</b>	Self-funded
<b>Financing amounts</b>	<ul style="list-style-type: none"> <li>• Travel expenses will be refunded.</li> <li>• Free accommodation and meals.</li> <li>• 1.000€ artist grants.</li> </ul>
<b>Duration of stay</b>	2 weeks

## 8.

**Careables Platform****Made4You Project**

<https://www.careables.org/>

Through this platform, care receivers, healthcare professionals and makers join forces to co-create Careables: tailor made solutions designed to better suit each patient's needs.

<b>Who is it for?</b>	Individual makers and maker communities.
<b>Where?</b>	Depends on the activity.
<b>What?</b>	Co-design of "open" healthcare solutions, involving all relevant stakeholders. Key to co-design is that people become creators, not only users of innovation.
<b>Type of activity</b>	Mobility through network meetings, exhibitions and participation in community events.
<b>Sectors</b>	Design, Healthcare, Open-source practices
<b>Objectives</b>	Sharing open healthcare solutions, including detailed documentation to facilitate the replication and adaptation of Careables.
<b>Source of funding</b>	Horizon 2020
<b>Financing amounts</b>	Not mentioned.
<b>Duration of stay</b>	Not mentioned.
<b>Good practices</b>	Digital fabrication to support the needs of citizens with disabilities. Open-source solutions to fight COVID-19 (e.g. 3D printed protective medical equipment).

9.

Córtex Frontal’s Artist Residency for Printmakers

Córtex Frontal

<https://www.cortexfrontal.org/arp>

Córtex Frontal proposes a residency programme for printmakers and visual artists. The participants must propose a project or an innovative idea, which they plan on implementing during their stay.

Who is it for?	Individual artists and work groups (up to 15 people).
Where?	Arraiolos, Portugal
What?	Córtex Frontal provides housing and equipped printmaking/silk screen studio in Arraiolos, Portugal. The studio is equipped with machines and tools for printmaking and silk screen. Their printmaking/silk screen partner master will assist artists with technical/artistic support.
Type of activity	Residency
Sectors	Visual arts, Printmaking
Objectives	Artists propose a project or goal, which they will develop during the residency period.  Local community activities such as: open studio, workshop etc.
Source of funding	Artists cover their own expenses including residency fees.
Financing amounts	<ul style="list-style-type: none"><li>Housing.</li><li>Equipped printmaking/silk screen studio.</li></ul>

	<ul style="list-style-type: none"><li>Technical support depending on the project.</li></ul>
Duration of stay	Minimum of 1 week
Good practices	Resident artists are encouraged to join study trips to artistic/cultural/industrial heritage, open studios and local community activities.  Assistance in finding funds.



10.

# Creative Flip's P2P Exchange Programme

**Creative FLIP**  
<http://creativeflip.creativehubs.net/>

The Creative FLIP P2P exchange program is aimed at engaging leading, established, and innovative creative hubs with peers from emerging creative hubs across Europe, as well as with relevant educational institutions.

Who is it for?	Managers and Members of Creative hubs, FabLabs from EU and its neighbouring countries.
Where?	EU and its neighbouring countries.
What?	Creative FLIP will organize and support 50 exchanges between creative hubs throughout the EU and its neighborhood. Each exchange will support a team of two hub representatives – a member of the hub managing team and a hub member - providing an opportunity to a total of 100 individuals.
Type of activity	Exchange
Sectors	CCI's
Objectives	<div>To initiate projects of co-creation or collaborative plans.</div> <div>To share knowledge and expertise across Europe and its neighborhood through public and/or community events.</div> <div>To seek new formats of cross-sectorial cooperation between creative hubs and the educational sector.</div>

Source of funding	Creative FLIP is a Pilot policy project co-funded by the European Union.
Financing amounts	<div>1.000 or 1.100€ per person is available for the visiting team, depending on the duration of the exchange, covering travel, accommodation and subsistence costs.</div> <div>400 or 700€ for each hosting hub, depending on whether the event they will produce is an internal community event for the hub members only, or a public event open to general audience.</div>
Duration of stay	<div>1st round: Taking place from September to November of 2019, will support 10 exchanges. As a pilot scheme, it is aimed exclusively at the members of European Creative Hubs Network.</div> <div>2nd round: Taking place in 2020, will support a total of 40 exchanges and will be open to all interested hubs across Europe.</div>

## Good Practices

Mutual learning experience both for visiting and hosting hubs.

Short mobility schemes (4-5 days) that facilitate immediate communication, flexible scheduling and interconnectivity.

Team-centered applications that focus on collaboration.

A selection of the best five prototypes from both rounds of the P2P scheme will be presented during the closing conference of the project in the first half of 2021.



11.

Creative Museum Project’s Maker in Residence Programme

Creative Museum Projects/ Making Museum

<http://creative-museum.net/c/makers-in-residence/>

The Creative Museum Project (and its follow-up, Making Museum) seek to explore and provide information on the connections between cultural organizations and their communities by capitalizing on the emergence of new and democratizing digital technologies. Seeking to extend the language of engagement through the medium of accessible, customizable, and personal digital experiences, the projects see museums as dynamic learning environments in which staff and visitors can use accessible digital tools to explore collections in new and creative ways.

Who is it for?	Museum education departments, makerspaces, museum professionals & educators, makers and artists.
Where?	Dublin, Ireland, Bordeaux, France, Finland Trondheim, Norway, East Midlands / West Midlands / South Yorkshire, UK, Zagreb, Croatia
What?	6 makers in residency in 6 institutions. The learning activities consist of peer-to-peer training programmes, workshops and exhibitions exploring creative practices as a tool to develop public engagement in museums.
Type of activity	Residencies
Sectors	Education, Science, Engineering, Performing arts, Crafts, DIY practices
Objectives	Encourage open exchange of ideas between European countries, and strengthening bonds between nations and cultures.  Promote creative thinking in museums and cultural institutions.

	Nurture productive relationships between museums and maker communities.
	Imagine new uses of museum collections, and new purposes for museums in the 21st century.
	Connect museums with non-traditional audiences.
	Invite cross-disciplinary and outsider perspectives.
Source of funding	Erasmus+ Programme
Financing amounts	1.475€ to cover travel, lodging, meals and incidental expenses, and any additional materials necessary for their project.  If the duration of the residence is less than 12 days, the grant will be calculated as 275 flat rate grant for the travel and 100€ per day.
Duration of stay	12 days by average, depending on the different residency programmes offered.
Good Practices	Encourages participation from young makers.

12.

# Cluster London's Artist-In-Residence Programme

Cluster London

<https://www.cluster-london.com/cluster-crafts-artist-in-residence-learn-more>

The first artist-in-residence programme organised by Cluster London invites early-career artists of all ages to apply. For this residency Cluster is particularly keen to receive applications from artists who creatively engage with ideas about contemporary society and the world as a whole.

Who is it for?	Individual artists of any nationality who do not currently live in London.
Where?	London, UK
What?	Artists will be hosted in a private studio, supplied with equipment that caters to each artist's specific needs. In addition, artists will also be offered a personalised mentoring programme during their residency, receiving support and advice throughout their stay from industry professionals and collectors, including one-to-one meetings in their studio space each week.
Type of activity	Residency
Sectors	Crafts, Illustration, Photography, Jewellery
Objectives	To help early-career artists kickstart their practice in London, and to equip them with everything that they could need to develop an exhibition or project.
Source of funding	Self-funded

Financing amounts	Fully funded residency Exact amounts depend on the residents' needs.
Duration of stay	4 weeks
Good Practices	Following the residency, Cluster will also be offering artists-in-residence the opportunity to continue their relationship through a 1 to 5-year management contract. This will offer the artist continued mentorship, profile-building, and the representation needed to accelerate their work and profile to a higher level.

13.

# Cultivating Open-Source Agriculture in Tzoumerka

## Phygital European Project

<https://phygitalproject.eu/press/news/2019/07/16/Open-Call-for-small-scale-agricultural-solutions.html>

International agricultural co-design and distributed manufacturing retreat part of the Municipality of Northern Tzoumerka activities for project Phygital. Phygital aims to pilot, evaluate and promote an emerging production and business model, based on the conjunction of global digital commons of knowledge, stemming from various open-source projects.

Who is it for?	Teams up to 4 persons of makers and DIY enthusiasts from European Countries.
Where?	Kalentzi, Greece
What?	The creative teams, of up to 4 persons per team, will join the event in Kalentzi and co-create open-source, small-scale solutions for the agricultural sector.
Type of activity	Community event
Sectors	Science, Design, Agriculture, Open-source practices
Objectives	Selected teams, will introduce their solutions to the local community and manufacture it with their help in three days, keeping local biophysical conditions in mind.
Source of funding	Co-funded by the European Union and national funds of participating countries.
Financing amounts	Travel & accommodation expenses, as well as cost of materials for the production of the solutions.  The facilities of Tzoumakers Maker community in Tzoumerka), including open

	(source, digital fabrication equipment.  A lump sum of 1.000€, as an “innovation prize” for each selected project.
Duration of stay	3 days
Good practices	Fosters agriculture economy though open-source solutions.

14.

Design Museum’s Designers in Residence 2020 Programme

The Design Museum

<https://designmuseum.org/exhibitions/future-exhibitions/designers-in-residence-2020-open-call>

The Design Museum is devoted to contemporary design in every form, from architecture and fashion to graphics, product and industrial design. A core part of its programme is Designers in Residence, is an annual residency that promotes emerging design talents.

Who is it for?	Individuals
Where?	London, UK
What?	<p>The museum selects four designers working in different disciplines, to further develop their individual responses to the theme and brief. Successful residents will share the museum’s Designers in Residence Studio, which provides a place for the residents to work as well as a space to exhibit their finished projects.</p> <p>The theme for 2020’s is “Care”, as humanity enters a new decade characterized by technological acceleration, 24/7 working, and climate uncertainty, there is a crucial role for design in supporting the ways we care for ourselves, each other and the planet.</p>
Type of activity	Residency
Sectors	Design

Objectives	To provide designers in the early stages of their careers time and space to develop their practice and produce new work, and to offer museum visitors an opportunity to engage with live design projects.
Source of funding	The project is supported using public funding by Arts Council England.
Financing amounts	<p>Each resident is provided with a commissioning budget of £6.000, which goes directly towards producing the work that will be presented at the end of the residency.</p> <p>A bursary of £8,000 is also offered to support the development of their career and to fund their practice.</p>
Duration of stay	Not mentioned.



15.

Designregio Kortrijk’s Designers in Residence Programme

Designregio Kortrijk

<http://designregio-kortrijk.be/en/inspire/open-call-designers-in-residence-kortrijk-2020/>

Designregio Kortrijk is offering a regional residency program in Kortrijk, Belgium for 3 recently graduated designers, makers or creative artists.

Who is it for?	Individual makers creative artists, institutions and organizations.
Where?	Kortrijk, Belgium
What?	<p>Reconsidering the strategies of urban leisure in city centres. The project reflects around the redevelopment of empty shops through the implementation of strategies that no longer solely consider the city as a place of consumption.</p> <p>Part of the residency includes small scale interventions, prototypes and experimentation. To support this, the organizers provide a living lab condition in existing but empty buildings and shops in the city centre.</p>
Type of activity	Residency
Sectors	Design
Objectives	This edition of the Designers in Residence tackles a broad topic and reflects on the future urban condition.
Source of funding	Self-funded

Financing amounts	<p>Accommodation.</p> <p>Monthly fee (400€/month).</p> <p>Usage of Budalab Open Makerspace.</p> <p>Access to experts in several domains and support of Designregio Kortrijk.</p>
Duration of stay	3-months
Good practices	Explores possible solutions regarding the image of the cities in the future as a living ecosystem.

16.

## Distributed Design Finishing School 2020

### Distributed Design Market Platform

<https://distributeddesign.eu/event/distributed-design-finishing-school-2020/>

The Distributed Design Market Platform acts as an exchange and networking hub for the European Maker Movement. The initiative aims at developing and promoting the connection between designers, makers and the market both online and offline.

Who is it for?	Individual makers from EU countries.
Where?	Brighton, UK
What?	<p>Over a period of five days, up to six designers and makers, will work together to refine their projects, identify and clarify potential, and create the path towards making their projects into prototypes.</p> <p>This sprint will take place in Plus X, a state-of-the-art maker space equipped to develop and test your design.</p>
Type of activity	Mobility support programme.
Sectors	Design
Objectives	<ul style="list-style-type: none"><li>• Creating final prototypes.</li><li>• Networking.</li><li>• Promoting makers’ ideas worldwide.</li><li>• Exhibition of the projects.</li></ul>
Source of funding	Co-funded by the Creative Europe Programme.
Financing amounts	<ul style="list-style-type: none"><li>• Lunch and refreshments will be provided.</li></ul>

	<ul style="list-style-type: none"><li>• Financial assistance for accommodation will be available if required.</li></ul> <p>Exact amounts are not mentioned.</p>
Duration of stay	1 week
Good practices	<p>Focuses on “zero miles” supply chains, open-source distribution, and the circular lifecycle of products.</p> <p>The hosts are interested in projects, which could not be finished due to the lockdown and use new materials, recycled materials, new making techniques and digital manufacturing.</p>

17.

Dundee Design Festival’s 2017  
Factory Residency

Dundee Design Festival and Make Works

<https://createdundee.com/2017/02/open-call-dundee-design-festival-2017-residency/>

Dundee Design Festival partnered with Make Works, the open access directory of fabricators, material suppliers, workshops and manufacturers in Scotland, to deliver a new residency programme.

Who is it for?	Design collectives, studios and individual designers who live in Scotland and are eligible to work in the UK.
Where?	Dundee, UK
What?	The residency provided designers with time and space with specialist fabricators to test new ideas, improvise with materials and experiment with different production techniques.
Type of activity	Residency
Sectors	Design, with a focus on, though not limited to: ceramics, glass, jewellery, fashion, textiles, interiors, surface and product design.
Objectives	Collaborations between designers and the Festival followed by a final exhibition. The programme also attempted to find alternative ways for designers to access and work with existing Scotland-based manufacturers so that together they can begin to re-imagine the possibilities of their methods, materials and machines.

Source of funding	Not mentioned.
Financing amounts	Not mentioned.
Duration of stay	5 days
Good Practices	Pairing designers with factories across Scotland.

18.

ECHN Project’s P2P scheme  
European Creative Hubs Network Project  
(2016-2018)

<http://creativehubs.net/>

The European Creative Hubs Network was a two-year project led by the British Council aiming to boost significantly the ecosystem that currently supports creative and culture sectors across Europe. It is a peer-led network with a mission to enhance the creative, economic and social impact of hubs.

Who is it for?	Members and Managers of Creative Hubs from EU countries.
Where?	EU countries
What?	Beneficiaries experience working methods in different Creative Hubs and participate in setting up a collaborative project. A selection of the best five models, prototypes, ideas, formats from both rounds of the P2P scheme will also be presented during the closing conference of the project.
Type of activity	Exchange
Sectors	CCI’s
Objectives	<div>The programme is aimed at engaging peers from creative hubs with the idea to:</div> <div><ul style="list-style-type: none"><li>Initiate projects of co-creation, or collaborative plans.</li><li>Share knowledge and expertise across Europe and its neighborhood through public and/or community events.</li><li>Seek new formats of cross-sectorial cooperation between creative hubs and the educational sector.</li></ul></div>

	<div><ul style="list-style-type: none"><li>Define and test policies and actions for sustaining and developing cultural and creative industries</li></ul></div>
Source of funding	Co-funded by the Creative Europe Programme.
Financing amounts	1.000€ aimed to help cover partially the costs of travel, accommodation and subsistence of beneficiaries who set up for a work experience in a different creative hub.
Duration of stay	5 days
Good Practices	The European Creative Hubs Network is still active as an independent organization.

## 19.

**European Media Artists In Residence Exchange (EMARE)****European Media Arts Platform (EMAP)**<https://call.emare.eu/>

The new European Media Art Platform offers residencies for media artists in the fields of digital media in the following partners: Ars Electronica, Bandits Mages, Foundation for Art & Creative Technology (FACT), IMPAKT Centre for Media Culture, Kontejner, LABoral Centro de Arte y Creación Industrial, M-Cult, Onassis Stegi, RIXC, WRO Center for Media Art Foundation, Werkleitz Centre for Media Art.

<b>Who is it for?</b>	Individual artists from Creative Europe Countries.
<b>Where?</b>	Linz, Austria Bourges, France Liverpool, UK Utrecht, The Netherlands Zagreb, Croatia Gijón, Spain Helsinki, Finland Athens, Greece Riga, Latvia Wrocław, Poland Halle, Germany
<b>What?</b>	Artists with an EU passport or based in an EU member state (regular taxpayers in one of the EU member states or in a country participating in the Creative Europe program) can apply for a two-month residency in one of the two time frames: within April and August 2020 or within January and May 2021.  EMAP/EMARE enables artists to develop their own projects within a new context, and thereby give something back, in turn, to their host organization. Each partner offers a residency programme on specific topics.
<b>Type of activity</b>	Residency

<b>Sectors</b>	Digital media arts, Digital arts, Film, Media performance, Robotics, Bio-art, Audio-visual arts
<b>Objectives</b>	The basic purpose of the program is to enable European artists to collaborate on projects and consequently to create closer bonds between European media organizations.
<b>Source of funding</b>	Co-funded by the Creative Europe Programme.
<b>Financing amounts</b>	<ul style="list-style-type: none"> <li>• 3.000 € grant.</li> <li>• 4.000 € project budget.</li> <li>• Free accommodation, travel expenses up to 500€.</li> <li>• Free access to the technical facilities and media labs within the host institution.</li> </ul>
<b>Duration of stay</b>	Two residency periods of 2 months each.
<b>Good practices</b>	Consulting by production and market experts.

20.

Feral Labs Network’s Summer Camps and Residencies

Feral Labs Network

<https://ferallabs.net/activities/>

Feral Labs Network, a network of temporary dislocated hubs for research in art, technology and communities, interested in art-science, research and contemporary do-it-yourself (DIY) & do-it-with-others (DIWO) communities. Part of its activities include the organization of a series of camps and similar kinds of temporary creative environments.

Who is it for?	Individual artists, hackers, makers and groups (depending on the project).
Where?	Feral Labs A-I-R: Depends on the programme Catch Summer Camp: Helsingør, Denmark Electric Wonderland: Fužine, Rakov Jarak, Croatia PIFcamp: Soča, Slovenia Field Notes: Lapland, Finland Schmiede – Playground of Ideas: Hallein, Austria
What?	<p>Partners will create temporary creative hubs that will vary in scope, format and topics covered, but will all have joint methodological starting points: temporary, international, remote, open and transdisciplinary (art-technology-science).</p> <p>These actions will be additionally extended and connected via a strong transnational outreach and media strategy as well as community-oriented Artist-In-Residence programmes and Summer Camps.</p>
Type of activity	Residencies, summer camps and community events

Sectors	Design, Engineering, Research, DIT practices, Bio-arts, Science, Environment, IT
Objectives	The aim of these programmes is focused on creation & cross-pollination of knowledge and sharing in inclusive activities, exploring technological and environmental challenges, building a resilient network, rethinking and boosting the outreach beyond permanent Creative Hubs.
Source of funding	Co-funded by the Creative Europe Programme.
Financing amounts	<p>Summer camp participants pay their transport and a moderate fee for accommodation and subsistence (depending the camp) and can benefit on site from the overall support of the event with equipment, activities, mentoring, etc.</p> <p>Residencies include fees, transports and accommodation, as well as production budget.</p>
Duration of stay	8-10 days camps 1-month residencies
Good Practices	Creates bridges between makers and artists.



# 21.

## Hors les Murs

### Institut Français

<https://culture360.asef.org/opportunities/hors-les-murs-international-mobility-grants-french-artists/>

Hors Les Murs is the international mobility programme of the Institut Français, aimed at French artists and culture professionals who wish to travel abroad to develop a specific project in a country of their choice.

Who is it for?	Individual artists of French nationality or resident in France for at least 5 years.
Where?	Internationally
What?	<p>An advisory board composed of experts, representatives of the Ministry of Foreign Affairs and the Ministry of Culture and Communication, will study the applications.</p> <p>In addition to the assessment of the candidate’s professional career, particular attention is paid to the quality of the project, the adequacy between the project and the chosen country, the planned work and contacts already established on site.</p>
Type of activity	Mobility support and funding scheme.
Sectors	Visual arts, Performing arts Architecture, Design, Crafts, Fashion design, Digital arts
Objectives	Through this programme, the Institut Français plays a significant role in supporting contemporary creation. The process of immersion of artists and makers in an “other” environment allows their practices to be put into

perspective, contributes to enriching their work and can give rise to fruitful cooperation.

Source of funding	<ul style="list-style-type: none"><li>Self-funded</li><li>French Ministry of Foreign Affairs</li><li>Ministry of Culture and Communication</li></ul>
Financing amounts	From 5.000 to 15.000€
Duration of stay	1-3 months

22.

Made@EU Project’s Residencies and Workshops

Made@EU

<https://madeat.eu>

The Made@EU project aims to bridge the digital divide that currently hinders the widespread use of digital fabrication knowledge and technologies in the European cultural and creative sectors, especially in the fields of design, arts and crafts.

Who is it for?	Individual makers, artists, FabLabs and makerspaces from European Countries.
Where?	Barcelona, Spain Paris, France Plymouth, UK Budapest, Hungary Amsterdam, The Netherlands
What?	<p>Residency programmes for the development of projects that explore 3D digital fabrication systems. The participants are tasked with the development of a project that represents their background.</p> <p>The workshops are designed to foster and curate the creation of projects representing the spirit of Made@EU. They include training by experts on digital fabrication tools (3D printing, Vinyl cutting, 3D scanning etc.).</p>
Type of activity	Residencies and workshops
Sectors	Design, Crafts, Media arts
Objectives	Explore the integration of digital fabrication systems into the processes of design and production.

Source of funding	Co-funded by the Creative Europe Programme.
Financing amounts	Not mentioned.
Duration of stay	<p>Residencies take place simultaneously in Barcelona, Paris and Plymouth, with a duration between 4 and 8 weeks depending on the complexity and ambition of each project.</p> <p>Workshops in Barcelona, Paris, Plymouth, Budapest and Amsterdam based on the 5-day BootCamp model, developed by the FabLab Network.</p>
Good Practices	The development of digital fabrication tools has been described as the third industrial revolution in as much as it is expected to radically change the production and distribution status quo, and strongly influence society as a whole, from a cultural, social and economic platform.

23.

MADE IN Residencies and Workshops

MADE IN Platform

<https://www.madein-platform.com/>

MADE IN is a research, design and heritage platform that proposes new collaborative practices and knowledge exchange between the traditional craftspeople and contemporary designers. It engages craftspeople, designers, researchers, curators and theoreticians on a quest to pose relevant questions about the topics of heritage and production in today’s society through research and archiving of local crafts, conducting workshops and residencies and promoting ideas through a travelling exhibition.

Who is it for?	Individual artists and makers.
Where?	Depends on the project
What?	The project will advocate accessible and inclusive design and present European craft heritage to wider public, by organizing “in vivo” actions i.e., ensuring constructive dialogue, organizing residencies and developing projects connecting craftsmen and designers and encouraging interaction of practitioners (designers and craftsmen) with audiences of different generations and social groups.
Type of activity	Residencies and workshops
Sectors	Design, Visual arts Architecture, New media arts, Crafts
Objectives	The project aims to preserve the cultural and artistic identity of traditional manufacturers and craftspeople through contemporary practices.
Source of funding	Co-funded by the Creative Europe Programme.
Financing amounts	Depends on the project.

Duration of stay	Depends on the project.
Good practices	Designers and traditional craftspeople work together, exchanging practices.

24.

Make-It Project

Nederlandse Organisatie voor Toegepast Natuurwetenschappelijk Onderzoek,Technologisk Institut, Zentrum für Soziale Innovation, Technische Universität Dortmund, The Institute for Advanced Architecture of Catalonia (IAAC), Fab Lab Zagreb, HappyLab GmbH, Sihtasutus Teaduskeskus AHHA, Create it REAL ApS

https://make-it.io/

The programme aims to understand the role of Collective Awareness Platforms (CAPS) in enabling the growth and governance of the Maker Movement particularly in relation to using and creating social innovations and achieving sustainability.

Who is it for?	Individual makers, organizations and FabLabs.
Where?	Depends on the project.
What?	Identification of the characteristics of the different types of maker communities, through participatory exploration of individual cases and action research.
Type of activity	Mobility through participatory events.
Sectors	Design, Data science
Objectives	Mutual knowledge exchange among makers and researchers through Make-It platform.
Source of funding	Horizon 2020 Programme
Financing amounts	Not mentioned.
Duration of stay	Duration depends on the project.

25.

MakerTour

https://www.makertour.fr/

MakerTour is a French non-profit organization exploring, sharing and connecting community workshops and makers around the world. It is consisted of a remote team of volunteers contributing to the world Maker Movement, exploring workshops and makerspaces around the world.

Who is it for?	Individual makers, organizations, makerspaces, FabLabs and Creative Hubs at an international level.
Where?	Europe Asia Latin America
What?	To map makerspaces around the world, the remote team of MakerTour launches expeditions to explore workshops and meet local communities in order to share what they do.
Type of activity	Tour
Sectors	Design, Science, Engineering, DIY practices, Crafts
Objectives	Allowing young maker culture aficionados to explore and engage with makerspaces around the world.
Source of funding	<ul style="list-style-type: none"><li>Private or public sources</li><li>Universities</li><li>Media partners</li><li>Crowdfunding campaigns</li></ul>
Financing amounts	MakerTour supports the transports and accommodation of its explorers. Exact amount is not mentioned.
Duration of stay	From 2 weeks up to 3 months.
Good Practices (If applicable)	Encourages participation from young makers.

# 26. Pop Machina

<https://pop-machina.eu/>

Pop-Machina is a Horizon 2020 project that seeks to highlight and reinforce the links between the Maker Movement and circular economy in order to promote environmental sustainability and generate socio-economic benefits in European cities.

Who is it for?	Individual makers, hackers and maker communities.
Where?	Santander, Spain Istanbul, Turkey Venlo, The Netherlands Thessaloniki, Greece Piraeus, Greece Leuven, Belgium Kaunas, Lithuania
What?	A series of co-creation workshops, investor presentation days and hackdays further enable the participants to develop their circular solutions.
Type of activity	Workshops and community events.
Sectors	Design, Science, Engineering, Circular economy, Environment, IT
Objectives	To support maker communities in the seven pilot cities.
Source of funding	Horizon 2020 Programme
Financing amounts	Depends on the project.
Duration of stay	Depends on the project.
Good Practices	Local citizens and underrepresented groups are encouraged to participate in maker communities.

# 27. Re-FREAM

## STARTS Programme

<http://www.re-fream.eu/>

Re-FREAM is a collaborative research project where selected artists and designers team up with a community of scientists to rethink the manufacturing process of the fashion industry. Over a nine-month period, these hybrid teams will embark on a co-research and co-creation journey guided by a specific Art/Tech collaboration methodology.

Who is it for?	Individuals at an international level.
Where?	Linz, Austria Valencia, Spain Berlin, Germany
What?	Selected artists and technologists commit during a nine-month period (part face-to-face in the hubs, and part online) to undergo a co-research and co-creation process together by using the Re-FREAM Art/Tech Collaboration Methodology on specific technology challenges. Training and co-design with environmental and manufacturing experts will thus expand the vision of the hubs beyond prototype and small-scale manufacturing towards a holistic perspective for a sustainable future.
Type of activity	Training
Sectors	Wearables, Textiles, Design, Technology, Machine development
Objectives	To support art-driven innovation in European R&I projects by incorporating artists into scientific research teams.
Source of funding	Horizon 2020 Programme
Financing amounts	55.000€ per team.
Duration of stay	9 months (part face-to-face in the hubs, and part online).

# 28. Schmiede Hallein

<http://schmiede.ca/>

Schmiede is a cooperative prototyping environment, focused on the arts, hacking and entrepreneurship. It empowers the process of social networking by bringing together space, infrastructure, people, and freedom to explore.

Who is it for?	Individuals, groups of artists, makers and hackers at an international level.
Where?	Hallein, Austria
What?	Every year an abandoned industrial salt refinery on an island in Hallein, Austria, opens up, for ten days, to host around 300 Smiths and their ideas, in order to get inspired, network, create, present and share. Schmiede provides a basic cooperative prototyping environment and an infrastructure full of impulses and passionate people. It also offers various Artists in Residency programs and summer camps.
Type of activity	Residencies, summer camps and community events
Sectors	Design, Engineering, IT, Entrepreneurship, Crafts
Objectives	<ul style="list-style-type: none"><li>• Artistic creation.</li><li>• Networking.</li><li>• Presentation of work.</li></ul>
Source of funding	Co-funded by the Creative Europe Programme and Austrian institutions.

Financing amounts	<p>Summer camp participants pay to come to Schmiede. Up to 5 artists in residency get a stipend that vary from 1000 to 1500 euros depending the sub-program:</p> <ul style="list-style-type: none"><li>• Schmiede SudhausAIR: 1.000€ Art Vacancy Occupation.</li><li>• SubnetAIR 2020 reloaded: 4 x 1.500 € Project Grants.</li><li>• Feral AIR 2020: 1.500 € Project Grants.</li><li>• AkademieAIR 2020: 1.500€ Project Grants.</li></ul>
Duration of stay	<ul style="list-style-type: none"><li>• By average 2 weeks for summer camp.</li><li>• By average 1 month for residency.</li><li>• 10 days for the Schmiede meetup.</li></ul>



29.

STARTS Residencies

Vertigo STARTS

<https://vertigo.starts.eu>

The STARTS Residencies Program organizes collaborations between artists and tech projects. Vertigo is funded under the H2020 European STARTS initiative, innovation at the nexus of Science Technology, and the ARTS. STARTS promotes the arts as catalysts for efficient conversion of science and technology knowledge into products, services, and processes. To achieve this objective, Vertigo is organizing and funding artist residencies within Tech projects.

Who is it for?	Individual artists, organizations, companies and research labs.
Where?	Depends on the programme.
What?	During a STARTS Residency, Artists work with Tech Projects on novel approaches to their technologies and produce original artwork. The VERTIGO project supports and coordinates these synergies at a European level.
Type of activity	Residencies
Sectors	Science, Technology, Arts, Research
Objectives	<p>Artists decisively raise awareness on the societal challenges and global concerns we are facing.</p> <p>Through their projects, STARTS teams work on new concepts and novel products that have the power to shape open-minded, sustainable and ethical technologies for a more inclusive society.</p>
Source of funding	Funded under the Horizon 2020 Programme.

Financing amounts	<p>A total budget of 900.000€ is allocated for funding the participation of artists in at least 45 residencies:</p> <ul style="list-style-type: none"><li>Category 1 concerns grants of up to 15.000€.</li><li>Category 2 concerns grants of up to 30.000€.</li></ul>
Duration of stay	<ul style="list-style-type: none"><li>Category 1 between 3 to 6 months.</li><li>Category 2 between 3 to 9 months.</li></ul>
Good Practices	<p>Bringing attention to climate change, cyber-security, human and robot interactions, artificial intelligence.</p> <p>Some residencies are interested in working with people who are physically impaired or congenitally blind.</p>

## 30.

**UNPLAGGED, Virtual lessons & Workshops****SCOPES-DF Project**<https://www.scopesdf.org/covid-19/>

The SCOPES-DF Project of the Fab Foundation contributes to the democratization of digital fabrication learning during the COVID-19 pandemic. UNPLUGGED is their timely approach to digital fabrication learning that includes curated lesson collection for teachers and parents as they work with students at home.

<b>Who is it for?</b>	Individual teachers, students, makers and FabLabs at an international level.
<b>Where?</b>	Online
<b>What?</b>	Training on making use of materials and tools found at home and development of effective pathways and resources for using digital fabrication in STEM education.
<b>Type of activity</b>	Lessons and Workshops
<b>Sectors</b>	Education, Design, Digital fabrication
<b>Objectives</b>	Inspiration and skill development, when away from FabLabs and Makerspaces because of Covid.
<b>Source of funding</b>	<ul style="list-style-type: none"> <li>• Public partners.</li> <li>• Corporate partners.</li> <li>• Private partners.</li> </ul>
<b>Financing amounts</b>	Participation is free of charge, requires registration.
<b>Duration of stay</b>	Digital exchange
<b>Good Practices</b>	Attempts to democratize digital fabrication learning through online education.

## 31.

**Vulca Tour/Vulca Seminars****Vulca - European Programme**<https://vulca.eu/>

Vulca is a non-profit organization with the mission to bring citizens' ideas to EU policy makers using a bottom-up approach. They believe that mobility brings the Maker and Hacker community together and enables easier conduction of distributed projects, which would help achieve Sustainable Development Goals.

<b>Who is it for?</b>	Individual volunteers, makers, hackers, cultural professionals, FabLabs, makerspaces and hackerspaces around Europe.
<b>Where?</b>	European Countries
<b>What?</b>	Vulca started its field research with the aim to understand the impact of makers' community. For this purpose, they activate a community of people who are living nomad life to explore Maker and Hakerspaces in Europe from villages to capitals.
<b>Type of activity</b>	Tours, Seminars
<b>Sectors</b>	Design, Engineering, Open-source practices, Education, IT
<b>Objectives</b>	Sustainable Development and cross-border activities, which would better implement collective solutions.
<b>Source of funding</b>	Vulca exists thanks to volunteers. Therefore, they don't have a stable source of funding.
<b>Financing amounts</b>	Depends on the initiative and relevant donations.
<b>Duration of stay</b>	Depends on the activity
<b>Good Practices</b>	Development of plans dedicated to reducing future economic, environmental and social disparities, strengthening economic competitiveness, increasing the quality of education and reducing poverty.

## 2. Maker Inclusive

The following schemes have a greater span in their target audience and subjects, including a variety of sectors of the creative industries. Makers themselves might not consist their core audience but their participation is not excluded by any means. Being so closely related with the field of applied arts they have the opportunity to participate in these schemes, as long as they fit the selection criteria, as designers, architects, visual artists and creators, depending their education and experience.

These exchange programmes provide makers with the chance to interact and develop their skillset alongside artists that operate in closely related fields. Production or training residencies play a significant role, especially in cases where the project to be implemented is proposed by the applicants themselves, meaning that they can easily adjust it, matching their craft and skills.

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1.

AiR - Artist in Residence  
Niederösterreich

The federal state of Lower Austria

<https://www.air-noe.at/en/application/incoming>

The AiR programme offers living and working spaces for artists in Krems an der Donau for a period of one to three months. The basic prerequisite for funding is a degree in a field of art (university level). If the applicant does not have a university degree, proof of equivalent ability must be provided through his or her artistic career. Applicants must demonstrate regular artistic activity in the proposed areas of funding.

<b>Who is it for?</b>	Individual artists that don't reside in Austria.
<b>Where?</b>	Krems an der Donau, Austria
<b>What?</b>	Studio apartments and grants will be awarded based on the premise that foreign artists are to be given the opportunity to work in Lower Austria and get to know different art and cultural institutions in this country.
<b>Type of activity</b>	Residency
<b>Sectors</b>	Architecture, Visual arts, Music, Literature
<b>Objectives</b>	By bringing foreign artists in contact with the Austrian artist scene, AiR – Artist in Residence Niederösterreich seeks to contribute to the internationalization of art in Austria and to promote a process of interdisciplinary exchange in the arts.
<b>Source of funding</b>	Self-funded
<b>Financing amounts</b>	Studio and living quarters provided free of charge.  The artists in residence receive a sum of 1.300 € per month.
<b>Duration of stay</b>	1 to 3 months
<b>Good Practices</b>	The programme encourages diversity and a multidisciplinary exchange.

# 2. AIR Modernism

## Chemnitz European Capital of Culture

<https://strefakultury.pl/en/contest/air-modernism-2/>

AIR Modernism is an international artist residency project that seeks to network Polish, German and Georgian art and cultural institutions and professionals.

Who is it for?	Individuals born, studying or creating in one of the three cities: Wroclaw, Poland Chemnitz, Germany Tbilisi, Georgia
Where?	Wroclaw, Poland Chemnitz, Germany Tbilisi, Georgia
What?	Chosen residents will have the opportunity to conduct a field study, based on which they will create their own research/ artistic notes.
Objectives	The aim of the residency is to network Polish, German and Georgian artistic environments and institutions and map how they reflected pan-European ideas, i.e. modernism. What was their status in the past and what is today, and how have changes in time and space (East / West) influenced modernism and its perception.
Type of activity	Residency
Sectors	Visual arts, Design, Architecture, Science
Source of funding	Self-funded

Financing amounts	Accommodation in Wroclaw.  Per diems to the amount of 600€.  Coverage of travel expenses.  Production budget of 200€.  Substantive, networking, production and promotional support for the project.
Duration of stay	1 month

3.

Beyond Matter Residencies

Beyond Matter Project

<https://zkm.de/en/open-call-beyond-matter-residency>

These residencies are conceived within the framework of the long-term project Beyond Matter. Fellows are expected to develop an artistic production or a theoretical concept to consider not only the multivalent applications of the latest representational (VR) systems, but also various ways to expand them.

Who is it for?	Individuals from the EU and Associated countries.
Where?	Karlsruhe, Germany Tallin, Estonia Tirana, Albania
What?	<p>Each location offers residents access to particular resources and opportunities for their stay. ZKM   Center for Art and Media Karlsruhe: workshops (wood, metal, electrical), a dark projection room, set-up areas for bigger installations, a green screen studio, a sound studio with multi-channel audio projection and a volumetric capturing system available by appointment.</p> <p>Tallinn Art Hall: institutional support to hold workshops, sessions and/or seminars related to the overall themes of theproject and, in particular, on the challenges of the latest XR-Applications, networking opportunities, research support, support to travel regionally, space for workshops and seminars.</p> <p>Tirana Art Lab – Center for Contemporary Art: research and production of artworks engaging with the overall themes of the project and</p>

	involving public space or interventions in public space related to the city of Tirana, and the use of Extended Reality Technologies.
Type of activity	Residency
Sectors	Contemporary art, Virtual media art
Objectives	<p>Artists will live and work in Karlsruhe, Tallinn or Tirana for a period of two months.</p> <p>By the end of their stay residents are expected to produce a statement presentation.</p>
Source of funding	Co-funded by the Creative Europe Programme.
Financing amounts	<p>Each residency is fully funded and includes travel expenses, free accommodation, a stipend and coverage of production cost.</p> <p>Exact amounts are not mentioned.</p>
Duration of stay	2 months



4.

Bibliothek Andreas Züst Sudio Residencies

Bibliothek Andreas Züst

http://bibliothekandreaszuest.net/en/residency/

The annual residency programme of the Bibliothek Andreas Züst, located in Switzerland.

Who is it for?	Individuals and teams (maximum of four persons) at an international level.
Where?	Oberegg, Switzerland
What?	The Bibliothek Andreas Züst is especially seeking projects that deal with the library as a whole or one of its sub-areas. The Studio Residency Stipend program is to be considered in the tradition of libraries as places of knowledge in the sense of diversity.
Type of activity	Residency
Sectors	Visual arts, Literature, New media, Music, Theatre, Design, Architecture, Film, Photography
Objectives	The residency should entail research about what constitutes the fabric of our culture and also what goes beyond it.
Source of funding	Self-funded
Financing amounts	Travel costs, accommodation and use of the studio are covered.

A separate request can be made for an additional subsidy for living costs of up to CHF 250 per week (~235 €).

Artistic production costs must be covered privately.

Duration of stay	4 weeks
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## 5.

**Bivouac****LABOR**

<https://labor-lausanne.ch/bivouac-appel-a-projets/?lang=en#wrapper-content>

LABOR is an ephemeral urban laboratory to explore sustainable forms of our society. It wishes to meet the challenges of today's society by dealing with a major theme: the city of tomorrow. Bivouac is an exhibition that takes the shape of an artistic immersion in the 50'000 m<sup>2</sup> of La Rasude, a central district totally unknown to the population of Lausanne.

\* Due to the coronavirus pandemic, the first Bivouac call was postponed, and the project will take place with new dates in Spring 2021.

<b>Who is it for?</b>	Individuals and collectives at an international level.
<b>Where?</b>	Lausanne, Switzerland
<b>What?</b>	Residencies will take place bringing together artists, architects, specialists and students. This on-site work process is essential as it allows the production of a true collective intelligence. Guests will be invited to create works or projects based on the scale of the building, which the public will then be able to discover. Some will last the entire duration of the exhibitions; others will remain until the last stage of LABOR.
<b>Type of activity</b>	Residencies, community event
<b>Sectors</b>	Urban development, Architecture, Landscape and urban planning
<b>Objectives</b>	The Rasude district is about to undergo major transformation work that will enable it to be open to the public once again. LABOR is an event that is part of the ambitious project to transform the entire Lausanne train station area.

<b>Source of funding</b>	Self-funded
<b>Financing amounts</b>	Maximum budget of CHF 8.000 (~7.580 €) per project.
<b>Duration of stay</b>	Mobility will take place during Spring 2021.
<b>Good Practices</b>	LABOR, through Bivouac wishes to highlight and to enhance the capacity of people to act on urban environment, as inhabitants, users or citizens.

## 6.

**Booster #5 Arts Plastiques****Le Port Des Créateurs**

<http://leportdescreateurs.net/wp-content/uploads/2020/04/call-enBOOSTER.pdf>

Le Port Des Créateurs is a Toulon-based association designed for artists, cultural associations and entrepreneurs. They provide support and assistance for all projects related to emerging artistic practices, from concept to completion. Residencies, workshops, studios, these varied formats contribute to a multidisciplinary approach.

<b>Who is it for?</b>	Individuals and emerging artists at an international level.
<b>Where?</b>	Toulon, France
<b>What?</b>	Booster residency aims to provide support for the development of an artistic project, enabling it to emerge on the territory of the “Métropole Toulon Provence Méditerranée” and have a wider impact throughout France, Europe, and on the international scene.
<b>Type of activity</b>	Residency
<b>Sectors</b>	Visual arts, Plastic arts
<b>Objectives</b>	Project creation and presentation Networking
<b>Source of funding</b>	Le Port Des Créateurs
<b>Financing amounts</b>	<ul style="list-style-type: none"> <li>• 9600€ provisional overall budget.</li> <li>• 2000€ creativity grant.</li> <li>• Accommodation and work space (a furnished studio in the town center).</li> <li>• Travel expenses.</li> </ul>
<b>Duration of stay</b>	The duration of the artist's residency is two months, scheduled to take place in the last quarter of 2020.



7.

Converging Territories

European Forum for Architectural Policies (EFAP)

[https://www.architectes.org/sites/default/files/fichiers/actualites/110530\\_FEPA\\_call.pdf](https://www.architectes.org/sites/default/files/fichiers/actualites/110530_FEPA_call.pdf)

The European Forum for Architectural Policies (EFAP-FEPA) is an international network devoted to foster and promote architecture and architectural policies in Europe, bridging public governance, profession, culture and education.

Who is it for?	Individual artists and teams at an international level.
Where?	Dublin, Ireland Paris, France Prague, Czech Republic
What?	<p>Converging Territories was a pilot-project for architects' mobility in Europe. In the framework of a residence, the applicants were invited to develop proposals, linked to a specific territorial or spatial situation, located in one of the three cities involved: Dublin, Paris and Prague.</p> <p>Project organizers provided applicants with issues linked to specific territories or spaces, and applicants are free to interpret them. However, their proposals should address current stakes of European cities: urban sprawl, architectural creation in historical settings, reuse of service buildings, migration, transformation of large suburban areas.</p>
Type of activity	Residencies and community events
Sectors	Architecture, Visual arts, Applied arts

Objectives	<p>To add the applicant's contribution and experience to a specific project in order to enrich it and bring external analysis.</p> <p>To critically reflect on the working process and the way to ensure the continued existence of these residences.</p> <p>To contribute in a constant dialogue with local interlocutors: inhabitants, clients, decisionmakers, architects.</p>
Source of funding	Self-funded
Financing amounts	<p>9.000€ for designing work (50% paid beforehand and 50% after work completion), per residency.</p> <p>Selected teams will be provided with 1500,00 € for covering their accommodation and travelling costs.</p>
Duration of stay	Maximum duration of 6 months.

Good Practices	An acknowledged architect will act as a patron for each residence.
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8.

Generation A=Algorithm, AI  
Residency Programme

Goethe Institut

<https://www.goethe.de/prj/one/en/gea/for/res.html#i6863078>

In 2020 and 2021, the Goethe-Institut will implement the large-scale project “Generation A=Algorithm”, in which technical developments in the field of artificial intelligence will be highlighted and at the same time critically reflected upon. As part of the project “Generation A=Algorithm”, thirteen residencies in eleven European countries for young artists from Europe are being announced.

Who is it for?	Individuals 18 - 30 years of age from EU27 and the UK.
Where?	Budapest, Hungary Bucharest, Romania Genoa, Italy Glasgow, Scotland London, UK Pisa, Italy Prague, Czech Republic Riga, Latvia Rijeka, Croatia Saarbrücken, Germany Sofia, Bulgaria Tallin, Estonia Turin, Italy
What?	The residencies are affiliated with an institution or start-up that is intensively involved in the development of artificial intelligence and algorithm-based systems. An opportunity to exhibit artistic works created in the context of the residencies will be offered at the close of the project “Generation A=Algorithm”.
Type of activity	Residency
Sectors	Visual arts
Objectives	With the AI Residency Programme the Goethe Institut aims to initiate both a dialogue between art and

technology and a dialogue reaching beyond the borders of European countries.

The programme aims to promote artistic access to developments in the field of artificial intelligence.

Source of funding	Goethe Institut
Financing amounts	<ul style="list-style-type: none"><li>On-site accommodation.</li><li>Travel expenses (arrival and departure).</li><li>Scholarship allowance of 1.000€.</li><li>Costs of materials with a maximum amount of 1.400€.</li></ul>
Duration of stay	4 weeks
Good Practices	<p>Inclusion in the network of the Goethe-Institut.</p> <p>The opportunity to exhibit artistic works created in the context of the residency.</p>

## 9.

## Hamburg Ministry for Culture and Media Residency for International Artists

### Hamburg Ministry for Culture and Media

<https://www.hamburg.de/bkm/stipendien/13997592/westwerk-residency/>

The Hamburg Ministry for Culture and Media is inviting artists for 4 three-month residencies between January and December 2021 in the Westwerk artists' center in Hamburg.

<b>Who is it for?</b>	Individual artists at an international level that don't reside in Germany.
<b>Where?</b>	Hamburg, Germany
<b>What?</b>	<p>The residency is a residential and work grant that requires the artist to live and work at Westwerk, developing an artistic project and networking with the Hamburg cultural scene.</p> <p>Westwerk is centrally located in Hamburg, in a relatively large complex of buildings on Fleetinsel that houses studios, galleries, an art bookshop and a small theatre. Westwerk e.V. will be responsible for mentoring the respective artists in residence.</p>
<b>Type of activity</b>	Residency
<b>Sectors</b>	Visual arts, Photography, Film
<b>Objectives</b>	<ul style="list-style-type: none"> <li>• Project creation.</li> <li>• Networking with local cultural scene.</li> </ul>
<b>Source of funding</b>	Hamburg Ministry for Culture and Media.

<b>Financing amounts</b>	<p>An additional expense allowance of €800 per month per artist in residence plus travel expenses for one return journey.</p> <p>A one-off subsidy of €500 per residency towards the costs of running and organizing a final presentation.</p>
<b>Duration of stay</b>	Four residency periods between January and December 2021 of 3 months each.



10.

# International Residency for Artists from Commonwealth or former Commonwealth Countries

## The Art House / ROSL

<https://www.curatorspace.com/opportunities/detail/open-call-the-art-house-rosl-international-residency/4147>

The Royal Over-Seas League (ROSL) works with the Art House in Wakefield to provide two residencies each year for artists who are from Commonwealth or former Commonwealth countries, and who have never studied or exhibited in the UK.

Who is it for?	Individual artists from Commonwealth or former Commonwealth countries.
Where?	Wakefield, UK
What?	Coaching and mentoring through 1-2-1 sessions to support artists develop their critical understanding of their artistic practice, marketing, and audiences for their work.
Type of activity	Residency
Sectors	Contemporary visual art, including: Photography, New media, Fine arts, Live art, Crafts, Design, Architecture, Socially engaged and interdisciplinary practices.
Objectives	To support contemporary art practice and critical debate around it. The opportunity is to help the practice of an early- to mid-career artist.
Source of funding	Self-funded

Financing amounts	<ul style="list-style-type: none"><li>Fully covered travel and visa costs.</li><li>Living costs covered with a per diem.</li><li>Free studio space in The Art House.</li></ul> <p>Exact amounts are not mentioned</p>
Duration of stay	1 month and 3 weeks.
Good Practices	Supporting art workers at the beginning of their careers.

11.

i-Portunus

Goethe-Institut with Institut français, Izolyatsia and Nida Art Colony of Vilnius Academy of Arts.

<https://www.i-portunus.eu/>

i-Portunus is a short-term pilot project, selected and funded by the Creative Europe programme of the European Union, to trial a mobility scheme for artists and culture professionals.

Who is it for?	Artists, creators and cultural professionals from Creative Europe Countries individually or in groups up to 5 people working on a single project.
Where?	Creative Europe Countries
What?	Between April and September 2019, i-Portunus issued three Calls for Applications, providing support for international mobilities of artists active in the fields of the performing or visual arts and residing in a Creative Europe country. The destination of the mobility had to be a Creative Europe country.
Type of activity	Mobility support programme
Sectors	Visual arts, Performing arts
Objectives	These mobilities required a specific and well-defined objective, such as to develop an international collaboration, to engage in a production-oriented residency or in professional development in the destination country. To apply, one should organize a project with a host institution or partner.

Source of funding	Co-funded by the Creative Europe Programme.
Financing amounts	i-Portunus provides financial support to help fund the cost of travel (transportation, accommodation etc.).
Duration of stay	1st & 2nd Call: The mobility had to be between 15 and 85 days in length and must take place between 15 June and 31 December 2019.  3rd Call: The mobility had to be between 15 and 60 days in length, and must take place between 11 October and 31 December 2019.  Mobility could be continuous or segmented (minimum stay of 5 days), as long as it focused on the same project.
Good Practices	Inclusion of persons with a disability: Additional mobility support could be provided to artists & culture professionals living with a disability.  Flexibility of duration of stay: continuous or segmented. Independence of evaluation and multi-level assessment based on relevance, preparation and outcomes.  Individual or group applications could be accepted.

## 12.

**i-Portunus 2020****Goethe-Institut with Institut français and Izolyatsia**<https://www.i-portunus.eu/>

This is the second phase of the i-Portunus Programme, a short-term pilot project selected and funded by the Creative Europe programme of the European Union, to trial a mobility scheme for artists and culture professionals. i-Portunus 2020 bases itself on the experiences obtained in the first phase and shifts its focus on other areas of international cultural cooperation, in order to get a thorough look at the various sectors and their different needs for mobility.

\* The schedule may alter depending on public health restrictions regarding international travel

<b>Who is it for?</b>	Artists, creators and cultural professionals from Creative Europe Countries individually or in groups up to 5 people working on a single project.
<b>Where?</b>	Creative Europe Countries
<b>What?</b>	<p>This second phase of i-Portunus will launch four sector-specific Calls for artists and creators and one rolling, multi-sectoral Call for culture professionals.</p> <p>The four sector-specific open Calls will respectively be open to creators in literature, architecture, cultural heritage and music. There will only be one Call for each of these sectors with a definite deadline in each case.</p>
<b>Type of activity</b>	Mobility support programme.
<b>Sectors</b>	Literature, Architecture, Cultural Heritage, Music
<b>Objectives</b>	The mobility applications will require a specific and well-defined objective, such as international collaboration, professional development and/or creation.

<b>Source of funding</b>	Co-funded by the Creative Europe Programme.
<b>Financing amounts</b>	<p>The budget earmarked for the mobility support is estimated at 500.000 euro. With this budget i-Portunus expects to fund approximately 250 mobility grants.</p> <p>Financial support will be given to a fixed amount for transport and per diems determined on a case-by-case basis depending on the duration of the mobility, and the destination country.</p>
<b>Duration of stay</b>	Separate calls will be issued for different sectors between December 2020 and May 2021.
<b>Good Practices</b>	<p>The follow-up of the successful i-Portunus Programme.</p> <p>The programme provides financial support and mobility for artists and culture professionals, when and where possible, helping them continue their work.</p>

13.

Kaunas AiR

CreArt Network

<https://creat2-eu.org/open-calls/creat-air-in-kaunas-lithuania-spring-2019>

Kaunas Artist-in-Residence program is an initiative of CreArt, launched in 2014. CreArt Kaunas partners, PE “Artkomas”, have a large experience of organizing visual arts projects, and short-term residencies in their city as well as other cities and towns of Lithuania. With their own focus on painting, “Artkomas” co-operates with experts of other visual arts fields.

Who is it for?	Individual artists born or resident in any of the cities taking part in “CreArt. Network of Cities for Artistic Creation”.  Valladolid, Spain Genoa and Lecce, Italy Clermont - Ferrand and Rouen, France Zagreb, Croatia, Kaunas, Lithuania Lublin and Katowice, Poland Aveiro, Poland Skopje, North Macedonia Liverpool, United Kingdom
Where?	Kaunas, Lithuania
What?	<p>Preference is given to works with a wide variety and diversity. There is no age limitation, yet it is necessary to have a degree in a field of art. If the applicant does not have a university degree, proof of equivalent ability must be provided through his or her artistic career.</p> <p>Kaunas will provide an assistant to help with settling in the city and organize introduction to the local artist scene. The artists will have open days for visitors. In addition, Kaunas will make a final public presentation of the artworks created during the residency (a group exhibition of the 4 artists).</p>

The exhibition will be displayed in Kaunas, in co-operation with a local continuous art project. Finally one of the artworks will remain in Kaunas city.

Type of activity	Residency
Sectors	Visual arts (Painting, Photography, New media arts)
Objectives	<ul style="list-style-type: none"><li>• Networking.</li><li>• Creation and presentation of artworks.</li></ul>
Source of funding	Self-funded
Financing amounts	<ul style="list-style-type: none"><li>• Up to 500€ reimbursement of artists travel expenses to Kaunas.</li><li>• Studio and accommodation are provided.</li><li>• 350€ artist grant.</li><li>• 250€ for materials and supplies.</li></ul>
Duration of stay	1 month

14.

**KIND’s Artist in Residence Fellowship**  
**Kavli Institute of Nanoscience Delft (KIND)**

<http://kavli.tudelft.nl/kavli-artist-residence/>

A position at KIND known as the “Artist in Residence”, offered annually to an artist with an outstanding reputation.

Who is it for?	Individual artists at an international level.
Where?	Delft, The Netherlands
What?	The selected artist will be invited to come to KIND for a period of about 3 months, in which they will have the opportunity to closely interact with the scientists at the institute, join in work discussions and experience lab work. The expectation is that the Artist-in-Residence fellowship will result in a piece of art that relates to the nanoscience at KIND.
Type of activity	Residency
Sectors	Performing arts, Multimedia arts, Conceptual art, Visual arts, Photography, Music, Design
Objectives	To promote the relationship between the arts and sciences and thus find new ways to interact and communicate concerning discoveries about matter on the nanoscale.
Source of funding	Self-funded

Financing amounts	4.000€ reimbursement for each month spent at KIND.  Reasonable travel costs for the one-time travel to and from Delft.
Duration of stay	3 months
Good Practices	The cross-fertilization between creative approaches and scientific disciplines will evoke disruptive new insights, strengthen ties, and trigger novel approaches.

# 15.

## Long Term Stay

### Critical Concrete

<https://criticalconcrete.com/open-positions/#longterm>

Critical Concrete is addressing individuals to collaborate with their team in Porto. The new team members will work on all aspects of the day-to-day operations of this international not-for-profit organization and will have the opportunity to take initiatives in problem solving, regarding every aspect of the organization.

Who is it for?	Individual artists that must fit in one of the programme categories mentioned.
Where?	Porto, Portugal
What?	The selected applicants will participate in the design of the summer school’s educational programmes and in the research lab, continuing research processes. In addition, they are encouraged to build, test and publish prototypes, conduct researches in sustainable architecture techniques and assist in the coordination of the events and summer school.
Type of activity	Residency
Sectors	Architecture, Design (Illustrator, Photoshop, InDesign), Research
Objectives	The candidates will complete Critical Concrete’s team in Porto, contributing to the exchange of practices among European countries.
Source of funding	Funded by the Erasmus programme.

Financing amounts	Applicants must fit in one of the following categories: <ul style="list-style-type: none"><li>Erasmus+ Internship: around 400€ per month, depending on country of residency.</li><li>Erasmus Entrepreneur: around 800€ per month.</li><li>EVS/ESC: around 300€ per month + accommodation.</li></ul>
Duration of stay	6 to 12 months depending on the programme category.



# 16. Mobility Fund

## Roberto Cimetta Fund

<https://www.cimettafund.org/article/index/rubrique/2/lang/en/fm/1>

The Roberto Cimetta Fund, is an international non-profit organization created in 1999 to respond rapidly and directly to individual artists and cultural managers wishing to travel in order to develop contemporary artistic cooperation projects in the Euro-Arab geographical zone and beyond. It is the Mobility Fund for artists and cultural operators in Europe, the Arab world and the Middle East. The Fund acts as an intermediary, establishing partnerships with public or private funders for the travel grants programme.

Who is it for?	Individual artists and cultural operators living and working in the Euro-Arab-Middle East geographical zone.
Where?	Middle East, North Africa, the wider Europe
What?	<div>The aim of the candidate's trip must be one of the following:<ul style="list-style-type: none"><li>• Prepare a project</li><li>• Take part in a residency</li><li>• Take part in a meeting of artists and professionals</li><li>• Artistic training or professional training</li><li>• Take part in debates, conferences and seminars</li><li>• Setting up of cultural projects</li></ul></div>
Type of activity	Mobility fund
Sectors	Contemporary performing arts, Visual arts, Literature
Objectives	<div>The trip must contribute to cultural development at local level in the countries of destination or departure. The candidate must develop local initiatives or policies on his/ her return that contribute to the cultural dynamism of his or her own country or region.</div>

They must be committed to transmitting the benefits of their experience abroad to other artists and professionals in their region in a networking fashion.

Source of funding	<ul style="list-style-type: none"><li>• Self-funded.</li><li>• Public/private partners.</li></ul>
Financing amounts	<div>The grant covers travel costs for one international round trip in the Euro-Arab zone. According to available statistics for the 2010-2014 period, the average amount of grant was between 600€ (2010) and 455€ (2014).</div>
Duration of stay	Depends on the project.
Good Practices	<div>Mobility is considered as an essential learning tool and a legitimate policy that recognizes the free circulation of cultural connectors, agents and practitioners.</div>

17.

Mondriaan Fonds Residencies

ZK/U (Zentrum für Kunst und Urbanistik)

<https://www.zku-berlin.org/timeline/currently-stalled-mondriaan-fonds-open-call/>

Starting in 2019, the Mondriaan Fund offers a six-month work period in ZK/U, Zentrum für Kunst und Urbanistik. The residency program consists of mutual exchange of ideas, weekly dinners, where the residents present their projects to selected guests, and monthly studio visits by professionals from the ZK/U network.

Who is it for?	Individual artists, duos and collaborations at an international level.
Where?	Berlin, Germany
What?	<p>The residency team connects the interests of the residents with ZK/U's programme and informs them about events and discourses taking place elsewhere in Berlin. The residents can participate in ZK/U's public programme ranging from events, to exhibitions, workshops and conferences that are organized by ZK/U's project team.</p> <p>ZK/U is a collaborative, socially engaged and locally involved art platform. They are therefore particularly interested in plans that create space for encounters and exchanges between citizens from different backgrounds and that question the urban infrastructure and public space. ZK/U is open to plans that are conceptual, interventionist and contextual.</p>
Type of activity	Residency
Sectors	Visual arts, Art research, Architecture, Urban innovation

Objectives	Berlin remains undiminished as a city of great attraction. The city is known for its turbulent history, highly developed cultural life, liberal lifestyle, interesting museums, the Berlin Biennale, Berlin Art Week and contemporary art institutions. The programme aims to explore urban developments than in a city that has changed so radically in recent decades.
Source of funding	<ul style="list-style-type: none"><li>Mondriaan Fonds.</li><li>Resident's contribution (either by their own investment, contribution from a third-party, loan from Fonds Kwadraat or via crowdfunding).</li></ul>
Financing amounts	<ul style="list-style-type: none"><li>11.025€ by Mondriaan Fonds for travel costs, material costs and living costs for one individual.</li><li>1.225€ resident's contribution.</li></ul>
Duration of stay	Two residency periods of 6 months each.
Good Practices	The programme wants to facilitate international and local exchange on global issues and is interested in interventions in the public space, which artists, residents and local initiatives make their own.

## 18.

**ONASSIS AIR 2020/21****Onassis Foundation**

<https://www.onassis.org/open-calls/onassis-air-2020-21-schoolInfinite-rehearsals>

The Onassis Foundation invites artists and other practitioners to an international artistic research residency in Athens.

<b>Who is it for?</b>	Individual artists, activists, curators, groups and collectives (Individuals only applicable for residency).
<b>Where?</b>	Athens, Greece
<b>What?</b>	The structure of each proposed research topic for FALL 2020 & SPRING 2021 is largely defined by the selected participants of each Movement Group through collective study and exploration.
<b>Type of activity</b>	Residency
<b>Sectors</b>	Design, Education, Performing arts, Economy, Philosophy, Film
<b>Objectives</b>	Artistic Development through collective projects.
<b>Source of funding</b>	Onassis Foundation
<b>Financing amounts</b>	<ul style="list-style-type: none"> <li>• Individual research fee of 2.500€.</li> <li>• Each participant who does not live in Athens, will have their travel costs covered.</li> <li>• Each participant who does not live in Athens will be accommodated in a shared</li> </ul>

- apartment in Athens.
- Each Movement Group will have at their disposal a collective 5,000€ research budget.
- Basic inventory of professional video & audio equipment.

<b>Duration of stay</b>	Fall 2020: "Identities Annihilated": <ul style="list-style-type: none"> <li>• Movement I: 14 Sept. - 25 Oct., 2020</li> <li>• Movement II: 2 Nov. - 13 Dec., 2020</li> </ul> Spring 2021: "Everything Equally Evolved": <ul style="list-style-type: none"> <li>• Movement III: 17 Feb. - 31 Mar., 2021</li> <li>• Movement IV: 7 Apr. - 19 May, 2021</li> </ul>
<b>Good Practices</b>	Embraces the logic of DIWO (Do-it-With-Others).

## 19.

## Regeneration: New Institutional Practices

### Het Nieuwe Instituut

<https://research-development.hetnieuweinstituut.nl/en/fellows/regeneration-open-call-new-institutions>

Through its annual Fellowship programme, Het Nieuwe Instituut's Research Department acknowledges and gives visibility to two research projects offering departures from established modes of thinking.

\* In case the timeline is not feasible due to the pandemic, the fellowship may be postponed or the proposal may need to be adapted to the current conditions.

<b>Who is it for?</b>	Collectives at an international level.
<b>Where?</b>	Rotterdam, The Netherlands
<b>What?</b>	The Research Fellowships will be developed through independent research and development, individual support and interaction with the Research Department team and monthly meetings to discuss thematic and methodological aspects of the project. The selected collective will also be invited to organize a public presentation in late 2020 or early 2021, as part of Het Nieuwe Instituut's "Thursday Night Live!" or other programmes.
<b>Type of activity</b>	Research Fellowships
<b>Sectors</b>	Design, Architecture, Digital arts
<b>Objectives</b>	To reimagine the protocols, collective decision-making processes, forms of care, working ethos and financial structures of institutions. It welcomes initiatives that make explicit unacknowledged logic and consent mechanisms, as well as the often abstract and invisible forces and relations

	that traverse the social spaces of institutions.
<b>Source of funding</b>	Ministerie van Onderwijs, Cultuur en Wetenschap, BankGiroLoterij, TUDelft, Ministerie van Buitenlandse Zaken.
<b>Financing amounts</b>	20.000€ for each one of the two positions.
<b>Duration of stay</b>	6 months
<b>Good Practices</b>	Equal priority will be given to those without a degree or institutional affiliation who can also demonstrate a high level of creativity, critical thought and other potential in their respective fields.

## 20.

**Siva Gallery Open Call for 2021****Siva Gallery (Galerija Siva)**

<https://attack.hr/siva-galerija-otvoreni-poziv-open-call-for-2021/>

The program of Siva Gallery is based on presentation, production and education – closely related with street art and culture with the main criteria being unconventionality and creation outside of the mainstream.

<b>Who is it for?</b>	Individuals and collectives at an international level.
<b>Where?</b>	Zagreb, Croatia
<b>What?</b>	The majority of Siva Gallery's program is created and based in do it yourself (DIY) practices, hosting exhibitions important for the underground scene. The featured artists are free to exhibit in different formats, starting from a classical exhibition setup to a total transformation of the whole space by any means, such as: 3D scenery, light or paint.
<b>Type of activity</b>	Community event
<b>Sectors</b>	Street art, Graffiti art, Design, Comic art, Illustration, Visual arts
<b>Objectives</b>	The programme is designed to provide support to artists in the form of a contemporary art gallery venue, and an unconventional Croatian and international cultural / subcultural exchange spot.
<b>Source of funding</b>	Self-funded

<b>Financing amounts</b>	<ul style="list-style-type: none"> <li>• Travel expenses for artists from Croatia, up to 100€.</li> <li>• Travel expenses for international artists, up to 300€.</li> <li>• Partial coverage of production expenses.</li> <li>• Basic technical conditions and full coverage of technical expenses for an exhibition.</li> <li>• Promotion and marketing support.</li> </ul>
<b>Duration of stay</b>	The programme will take place in 2021.
<b>Good Practices</b>	Promotion and support of unconventional and non-mainstream forms of art.

## 21.

## Skaftfell Center's Residency for Nordic and Baltic Artists

### Skaftfell Center for Visual Art

<https://skaftfell.is/call-for-applications-from-nordic-and-baltic-artists/>

Skaftfell Center for Visual Art in Seyðisfjörður, Iceland is offering three two-month residency grants in 2021, courtesy of the Nordic Baltic Mobility Programme.

<b>Who is it for?</b>	Individual artists, curators or artistic collaborations from Denmark, Estonia, Faroe Islands, Finland, Greenland, Latvia, Lithuania, Norway, Sweden, and Åland Islands. Artists already based in Iceland are not eligible.
<b>Where?</b>	Seyðisfjörður, Iceland
<b>What?</b>	The Skaftfell residencies offer time and space for independent research, reflection, and experimentation. Artists are encouraged to use their stay for in-depth inquiries into their work processes and conceptual interests, to use the nature of the fjord as a source of energy and inspiration, to work at the interface of art and life, to share thoughts with other artists, and to embrace the idea of a “slow residency” that is embedded in a small but vibrant rural community.
<b>Type of activity</b>	Residency
<b>Sectors</b>	Visual arts, Interdisciplinary practices, Literature
<b>Objectives</b>	To foster the mobility of artists between the Nordic and Baltic countries.

<b>Source of funding</b>	<ul style="list-style-type: none"> <li>Funded by the Nordic-Baltic Mobility Programme for Culture.</li> <li>Ministry of Education, Science and Culture.</li> </ul>
<b>Financing amounts</b>	<ul style="list-style-type: none"> <li>Full residency fee for two months.</li> <li>Travel grant of up to 800€.</li> <li>Stipend of 840€ per month (total 1680€).</li> <li>Material and project costs up to 350€.</li> </ul>
<b>Duration of stay</b>	Three residency periods of 2 months each.
<b>Good Practices</b>	Artists-in-residence have the opportunity to present their work in an open studio or pop-up exhibition, to give an artist talks or workshops and participate in the art center's education program for school children following consultation with Skaftfell's education manager.



22.

TaDA Artist in Residence

TaDA Textile and Design Alliance

[https://tada-residency.ch/assets/downloads/Call\\_2021\\_EN.pdf](https://tada-residency.ch/assets/downloads/Call_2021_EN.pdf)

TaDA - Textile and Design Alliance is a cultural promotion programme, offering artists the opportunity to work together with renowned textile companies through an AiR programme.

Who is it for?	Individuals internationally.
Where?	Arbon, Switzerland
What?	Each year, TaDA offers a work stay in Switzerland to six to eight national and international artists. As programme partners, how, certain textile and design companies in Eastern Switzerland make their know-how and technology available to the artists, thus giving the residents an opportunity to do practical and artistic work and carry out applied research.
Type of activity	Residency
Sectors	Design, Architecture, Textile production, Performing arts, Transdisciplinary practices, Literature
Objectives	<ul style="list-style-type: none"><li>To promote artistic dialogue with the eastern Swiss textile and design culture and thus strengthening regional identity.</li><li>Development of new projects, in cooperation with local textile companies (where possible).</li></ul>

	<ul style="list-style-type: none"><li>Public presentation of artists' work and organization of workshops.</li></ul>
Source of funding	Self-funded
Financing amounts	<ul style="list-style-type: none"><li>Accommodation.</li><li>Travel expenses.</li><li>Contribution to the cost of living.</li><li>Workplace in the former textile and engine factory in Arbon.</li><li>Support by experts from partner companies and from the jury members.</li></ul>
	Exact amounts are not mentioned.
Duration of stay	2 residency periods of 3 month each.

### 3. Including All Artistic Practices

The following schemes do not exclude any artistic media, meaning that makers can have the opportunity to participate as long as they fit the selection criteria. A common practice for those schemes is the fact that they often include transdisciplinary collaborations between artists or between artists and scientists. Some of them can be ideal for makers, since cross-disciplinary practices and collaborations between the arts and science are very common among their projects.

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1.

Art, Science and Society Residency Programme

IMERA Institut Méditerranéen de Recherche Avancée / Institute for Advanced Study

<https://candidatures-imeram.univ-amu.fr/en/art-science-and-society-programme-2021-2022-mucemimera-residence-application-and-residency>

Each year, this residency programme hosts about thirty artists and scientists from all disciplines. The residencies are intended for artists and scientists submitting projects whose development clearly requires collaborations between art and science.

Who is it for?	Individuals at an international level.
Where?	Marseille, France
What?	<div>The programme includes the exploration of the following themes:</div> <ul style="list-style-type: none"><li>• The impact of digital integration on research and creation.</li><li>• The relationships between sound practices, articulated with plastic practices.</li><li>• Relationship between art, heritage and society.</li><li>• Innovative writing at the crossroads of artistic and scientific research.</li></ul>
Type of activity	Residency
Sectors	All Artistic practices, Science, Literature, Research

Objectives	Its main goal is to favor collaborative work articulating research and creation in both art and science. It is particularly designed to host art-science projects which renew questionings and approaches and foster the emergence of original concepts and frames.
Source of funding	Aix-Marseille University
Financing amounts	<ul style="list-style-type: none"><li>• 2000€ per month.</li><li>• Accommodation at IMERA.</li><li>• Transports from their home to Marseille.</li></ul>
Duration of stay	5 months

2.

ART+MAGIC Residency

bb15 Space for Contemporary Art

<http://bb15.at/open-call/>

For this open call, the Austrian contemporary art space bb15 is seeking original project proposals that trigger mental associations and subliminal experiences at the junction of art, ritual and magic.

Who is it for?	Individuals at an international level.
Where?	Linz, Austria
What?	The residency programme focuses on and explores the interplay between contemporary visual art and auditory practices, in relation to the themes of artistic expression and magic. Applicants propose a convincing potential residency outcome (installation, object making, performance, etc.).
Type of activity	Residency
Sectors	All artistic practices
Objectives	During their stay at bb15, the selected artists will be expected to push forward and bring further their proposal into a work that will be presented to the public at the end of the residency. It is highly desirable that the invited artists create specific and new works during their stay.
Source of funding	Self-funded

Financing amounts	1.200€ per artist in residence.
Duration of stay	2-3 weeks
Good Practices	Project proposals might also relate to themes such as techno-mysticism, ecofeminism, alchemy practices, the sublime in art, etc.

3.

Culture of Solidarity Fund

European Cultural Foundation

<https://www.culturalfoundation.eu/culture-of-solidarity>

The European Cultural Foundation teamed up with Culture Action Europe to map emergency initiatives and measures carried out across Europe that address the effects of the Covid-19 outbreak on culture, arts, creative sectors, with the aim to identify key challenges and possible gaps, or needs, yet unaddressed by the policymakers.

Who is it for?	Cultural actors impacted by the Covid pandemic or showing solidarity by artistic/cultural actions across European borders: Artists, individuals, collectives, independent cultural organizations, cultural Institutions and professionals.
Where?	Online
What?	Grants can be used for financing a wide range of activities ranging from seed money for entirely new initiatives to (co-) funding for scaling up already existing ideas to a European level. Grants can cover production-, rental costs, online co-working and communication tools. They can also be used to cover expert fees, staff- and operational costs.
Type of activity	Emergency fund due to Covid-19.
Sectors	All artistic practices.
Objectives	The Fund support imaginative cultural initiatives - big or small - that reinforce solidarity and deal with the aftermaths of the pandemic for European societies.

Source of funding	The Fund has grants available in three amounts: <ul style="list-style-type: none"><li>Small: up to 12.500€</li><li>Medium: from 12.500 to 25.000€</li><li>Large: from 25.000 to 40.000€</li></ul>
Financing amounts	Supports online exchange due to Covid measures.
Duration of stay	Supports online exchange due to Covid measures.
Good Practices	To strengthen European countries despite the closing of borders due to the pandemic.  Post Covid artist support.



4.

Four (Plus One) Elements Residency

KOINΩNΩ Tinos Art Gathering

<https://en.kinono.gr/opencall.php>

KOINΩNΩ Tinos Art Gathering introduces a thematic proposal that attempts to integrate the landscape itself into the perception of space, time, eras, matter, energy, nature, tradition and their various social manifestations.

\* The Covid-19 pandemic, prevented the second residency period from taking place. Adjustments might take place account the new data and indications

Who is it for?	Individuals, institutions and organizations at an international level.
Where?	Tinos, Greece
What?	Participants are invited to stay on the island to work with natural matter, to reflect on current ecological, social issues, cultural and local issues, to establish collaborative communities, and to create original site-specific, collective, theoretical and tangible work in a non-urban environment.
Type of activity	Residency
Sectors	All artistic practices.
Objectives	The aim of the project is to explore the relationships between the modern interdisciplinary practice of fine arts, research, humanities and new means of expression, place and time in the “material” environment of the island.
Source of funding	Self-funded

Financing amounts	<ul style="list-style-type: none"><li>• Transport costs for a limited number of participants (in and out of the EU).</li><li>• Transport to the island of Tinos and all residency sites.</li><li>• Accommodation.</li><li>• Common lunches/ dinners, food supplies.</li><li>• Partial production and material costs.</li></ul> <p>Exact amounts are not mentioned</p>
Duration of stay	3 weeks
Good Practices	Participants are encouraged to reflect on current ecological, social, cultural and local issues.

5.

Goethe-Institut, Documenta Archiv and University of Kassel's Joint Fellowship Programme

Goethe-Institut, Documenta Archiv and the University of Kassel

<https://www.documenta-archiv.de/en/aktuell/neuigkeiten/2213/goethe-institut-fellowship-at-the-documenta-institute-call-for-applications>

The Goethe-Institut, the Documenta Archiv and the Kunsthochschule Kassel / University of Kassel's joint fellowship program for international young scientists and researching artists and curators at the Documenta Institute.

\* Due to the pandemic, there may be postponements.

Who is it for?	Individual artists and curators at an international level, preferably from non-European countries.
Where?	Kassel, Germany
What?	<p>The Goethe-Institut Fellowship at the Documenta Institute enables to examine diverse interdisciplinary and international references to the Documenta exhibitions in art and contemporary history and gain new insights regarding art production and the networks emerged therefrom.</p> <p>Artists are invited to conduct their research in relation to Documenta and present their findings in Public events or publications in Kassel and, if possible, in the fellows' countries of origin.</p>
Type of activity	Research fellowship
Sectors	Interdisciplinary art practices, Science, Research
Objectives	It aims to contribute to further breaking open a Western European/North American dominated art historical canon and to expand it by new perspectives.

Source of funding	Goethe Institut
Financing amounts	<p>2.000€ per month for each fellowship.</p> <p>Complete access to the inventory of the Documenta Archiv.</p>
Duration of stay	6 months
Good Practices	Encourages participation from European countries underrepresented in the art context.

6.

INHABIT // Artist in Residence

Max Planck Institute for Empirical Aesthetics

<https://www.ae.mpg.de/en/research/inhabit-artist-in-residence.html>

The INHABIT Artist in Residence Program of the Max Planck Institute for Empirical Aesthetics invites artists from various disciplines to collaborate with a team of scientists and researchers.

Who is it for?	Individuals
Where?	Frankfurt, Germany
What?	INHABIT invites artists to spend three months creating new work, or further developing an existing project, in a scientific research environment.
Type of activity	Residency
Sectors	All artistic practices, Science
Objectives	<p>The integration of artistic thinking and knowledge as reflective practices in their own right is an important dimension of the institute's mission. For this the presence of art and the inspiration and challenge of artistic practice are essential.</p> <p>Work developed during the residency will be presented in cooperation with various local arts institutions in the form of an exhibition, performance, concert, or other mode of presentation, and complemented by discursive formats.</p>
Source of funding	Self-funded

Financing amounts	6.000€ artist's fee.  2.000€ accommodation fee.
Duration of stay	3 residency periods of 2 months each.
Good Practices	Collaboration and interaction between science and art.

7.

International Itinerant Residency

veículoSUR

<http://plattformplus.com/convocatoria.html>

VeículoSUR is a residency that travels internationally and serves the purpose of artistic networking. It promotes exchange and encounters between artists and cultural practitioners. It facilitates synergies between professional and emerging artists who explore different forms of artistic practice and production through dialogue, collaboration and exchange.

Who is it for?	Individual artists and cultural professionals from Uruguay (national level), Chile (national level), Brazil (Sao Paulo/State), France (national level), Germany (Munich) Finland (national level).
Where?	The residency takes shape in a group of artists who move, together, in a journey from south to north: Uruguay, Chile, Brazil, France, Germany, and Finland.
What?	<p>The residency proposes displacement as a format, both in terms of artistic creation and ideological mobility, providing spaces for training, production, artistic actions, and debate on personal and collective emergencies.</p> <p>In each one of the cities participating, there will be specific programming, from the transversal theme, crossing, provoking and encouraging reflections and displacements, in dialogue with the context of each country.</p>
Type of activity	Moving residency and exchange programme.
Sectors	All artistic practices.

Objectives	<p>To encourage exchange and meeting between creators from the participating countries.</p> <p>To generate synergies between professional and emerging artists who devise/ reflect artistic production and practice.</p>
Source of funding	Self-funded
Financing amounts	<ul style="list-style-type: none"><li>• Transfer from the country of residence to the countries that are part of the itinerary.</li><li>• Transfer between the countries on the itinerary.</li><li>• Accommodation in all countries on the itinerary.</li><li>• Catering in all countries on the itinerary.</li><li>• Scholarship of 2.500€ for the entire travel time.</li><li>• Transfer within each country</li><li>• Working space and material in all countries on the itinerary.</li><li>• 3.000€ fee for the entire journey divided into two payments.</li></ul>

Duration of stay	2 weeks by average, depending on the project
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8.

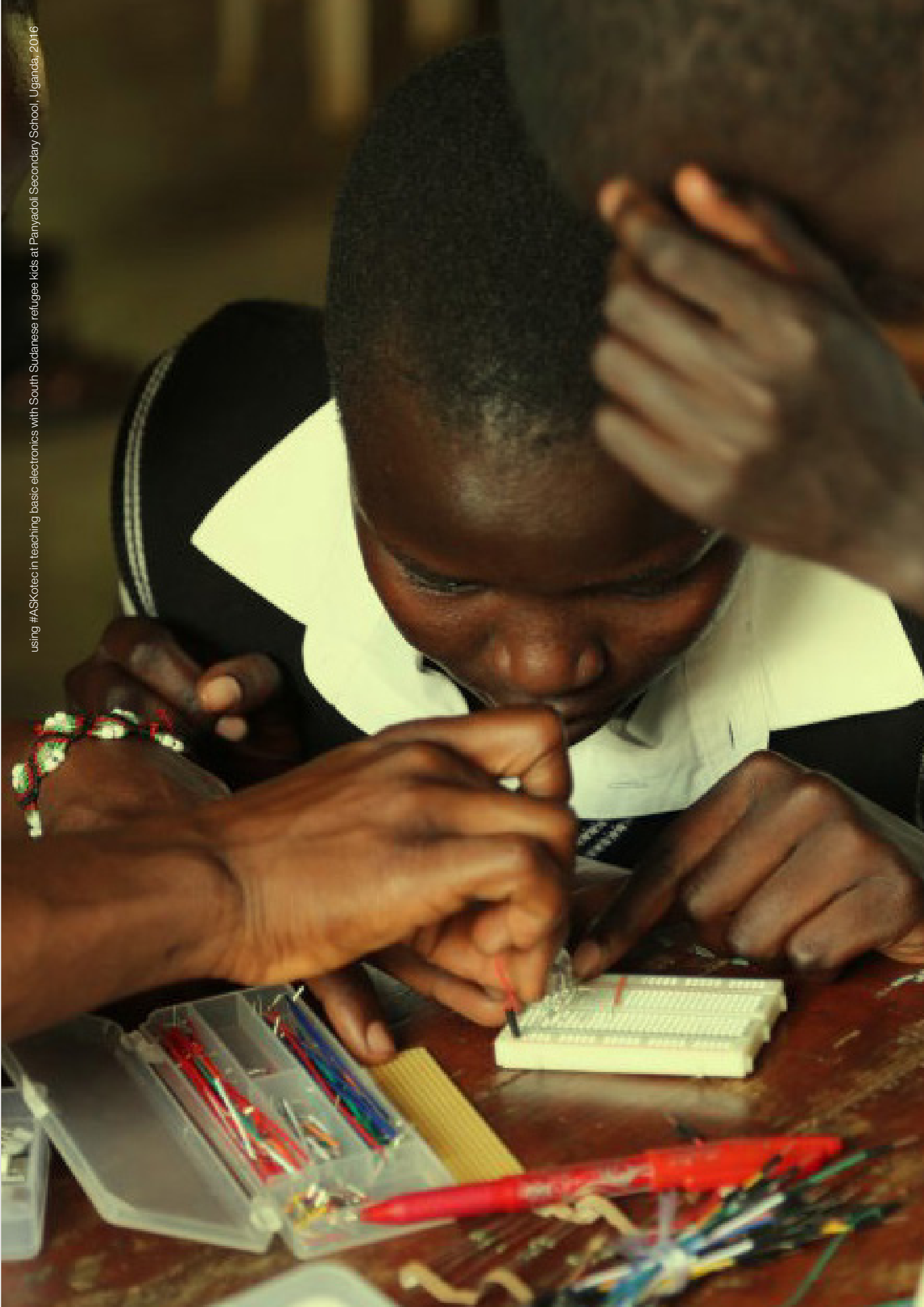
Baltic Sea Youth Performance Tour

Jobs for Young Artists

<https://www.arttrain.dk/jobs-for-young-artists.html>

Jobs for Young Artists is a project coordinated by Arttrain, a Danish NGO promoting the use of art as a tool for learning motivation, is looking for newly educated artists aged 18-30 who are interested in being part of a long-term project together with 20 other young adults from 9 different countries.

Who is it for?	Individuals
Where?	Finland Denmark Baltic Countries
What?	Applicants will practice their craft alongside instructors/mentors. After two weeks of rehearsal the project will head out to a performance tour around the Baltic Sea.
Type of activity	Moving residency and exchange programme.
Sectors	All artistic practices.
Objectives	Artistic development.
Source of funding	Co-funded by the Erasmus+ Programme.
Financing amounts	Food, accommodation, insurance and travel costs are paid by the project. Exact amounts are not mentioned.
Duration of stay	<ul style="list-style-type: none"><li>1 week training in Finland.</li><li>2 weeks rehearsal in Denmark.</li><li>2 weeks performance tour with 10-12 performances around The Baltic Sea.</li></ul>
Good Practices	Supports newly educated artists



using #ASKotec in teaching basic electronics with South Sudanese refugee kids at Panyadolit Secondary School, Uganda, 2016

9.

LINZ FM[Ai]R 21

LINZ FMR – Art in Digital Contexts and Public Spaces

<https://linzfmr.at/hello-world-2/>

LINZ FMR – Art in Digital Contexts and Public Spaces is a biennial festival and format for artistic processes and positions that reflects the ephemeral nature of the digital and connected present. The ever-advancing digitalization of everyday life implies an intense overlapping and layering of familiar physical, but also finely interwoven digital spaces.

Who is it for?	Individuals and collectives at an international level.
Where?	Linz, Austria
What?	LINZ FM[Ai]R 21 invites artists or art collectives to spend one month creating new work, or further developing an existing project.
Type of activity	Residency
Sectors	All artistic practices.
Objectives	The work developed during the residency will be presented within the framework of the festival in the form of a group exhibition, performance, or another mode of presentation, and complemented by discursive formats. The artists will also be given the option to be part of an artist talk.
Source of funding	Self-funded
Financing amounts	<ul style="list-style-type: none"><li>800€ artist grant.</li><li>Up to 1.000€ production budget.</li><li>Up to 450€ travel expenses.</li></ul>

	<ul style="list-style-type: none"><li>Free use of a studio and free accommodation in one of the flats of Atelierhaus Salzamt.</li><li>Free access to host’s facilities and various workshops of the Art University.</li><li>A professional presentation, exhibition and artist talk.</li><li>Curatorial support during the residency.</li></ul>
Duration of stay	1 month



10.

Mobility First!

Asia-Europe Foundation (ASEF)

<https://mobilityfirst.asef.org/>

Mobility First! is a travel grant of the Asia-Europe Foundation (ASEF) which aims to enable artists and cultural professionals in Asia and Europe to participate in activities that would benefit their professional development and encourage their positive contributions to society.

\* The programme is currently on hold due to the COVID-19 pandemic

Who is it for?	Individual artists and cultural professionals at an international level.
Where?	The two mobility routes supported are Asia to Europe, and Europe to Asia.
What?	Through Mobility First! ASEF is able to promote P2P exchange across Asia-Europe Meeting (ASEM) countries and is able to provide financial support for international travel for artists and cultural professionals selected through its competitive open calls.
Type of activity	Mobility fund
Sectors	All artistic practices.
Objectives	Better mutual understanding between Asia and Europe through intellectual, cultural and P2P exchanges.
Source of funding	<ul style="list-style-type: none"><li>51 countries in Asia and Europe</li><li>European Union</li><li>ASEAN Secretariat</li></ul>

Financing amounts	The grant is intended for covering international travel and visa costs only.  Exact amounts depend on the project
Duration of stay	All travel should take place between 20 January to 30 November 2020.  Exact dates are not mentioned.

11.

Mobility fund for Cultural Practitioners and Artists

BalkanKult Foundation

[http://www.balkankult.org/bk/files/393/sr/MOBILITY\\_FUND\\_-ENGLESKI.pdf](http://www.balkankult.org/bk/files/393/sr/MOBILITY_FUND_-ENGLESKI.pdf)

Mobility fund for cultural practitioners and artists is the Balkankult Foundation’s strategic project, becoming part of a great European project conducted by the ERICArts Institute in Bonn.

Who is it for?	Individual artists and cultural practitioners from the Balkan region and European Countries.
Where?	Western Balkans
What?	The Fund supports traveling, accommodation or participation of artists and practitioners, including policy makers, by covering the mobility scheme’s costs in various cultural events, institutions, residential centers, workshops, conferences, etc.
Type of activity	Mobility Fund
Sectors	All artistic practices
Objectives	Cross communication between the Balkan region and the rest of Europe in the field of arts.  Creating new models of economy based on arts and creativity.
Source of funding	Voluntary donors
Financing amounts	Exact amounts depend on the project and relevant donations
Duration of stay	Depends on the project
Good Practices	Promotes new models of economic growth based in creativity.



Workshop "Les Belles Sorties" with La Condition Publique in Roubaix © Thierry M'Baye

12.

## Nordic-Baltic Mobility Programme for Culture

**Nordic Culture Point**

<https://www.nordiskkulturkontakt.org/en/grants/about-the-grant-programmes/mobility-funding/>

The Nordic-Baltic Mobility Programme for Culture is intended for the travel and/or stay of professional artists or cultural workers within Nordic and/or Baltic countries.

Who is it for?	Individual artists, cultural workers or groups of up to 6 persons from Nordic and/or Baltic Countries.
Where?	Denmark Estonia Finland Faroe Islands Greenland Iceland Latvia Lithuania Norway Sweden Åland Islands
What?	The mobility fund provides access to contacts, skills and knowledge from different parts of the region. The Nordic-Baltic Mobility Programme comprises three forms of funding: mobility, network and residence funding.
Type of activity	Mobility Fund
Sectors	All artistic practices.
Objectives	To strengthen artistic and cultural cooperation in the Nordic region and Baltic states.
Source of funding	Nordic Council of Ministers

Financing amounts	The size of the fund is based on a fixed travel cost and/or fixed compensation per day, which is calculated based on the duration and destination of the stay.
Duration of stay	The fund covers up to 10 days (The stay may exceed ten days, but the mobility funding will not cover it).
Good Practices	The results show that mobility is beneficial not only for its own sake, but also for the professional development of the recipients and the entire artistic or cultural field that they represent. Mobility funding is perceived as valuable amongst professional artists and cultural practitioners.

13.

Onassis Foundation's EMERGENCY FELLOWSHIPS 2020/21

Onassis Foundation

<https://www.onassis.org/initiatives/onassis-future/residencies/onassis-air/emergency-fellowships/emergency-fellowships-202021>

Onassis Foundation's Emergency Fellowships is a tailor-made, time-sensitive support for artists and curators living in Greece or anywhere in the world.

Who is it for?	Individuals at an international level.
Where?	Athens, Greece
What?	The Emergency Fellowships are not intended for presenting your work, or for engaging in an academic programme. They are not meant to be used for any kind of production related activity. Instead, these Fellowships are meant to be highly responsive to address volatile situations around the world or in Greece, or time-sensitive artistic research, or unanticipated professional needs.
Type of activity	Funding scheme
Sectors	Arts, Research
Objectives	To support artists and curators around the world cover their specific individual time-sensitive needs.
Source of funding	Onassis Foundation

Financing amounts	Each Emergency Fellowship consists of a stipend of up to 3000€, as well as support from the Onassis AiR team to prepare anything that can help the fellow to engage in the research activity they are about to embark on.
Duration of stay	No indication of mobility.

14.

Post-lockdown residencies

Cité Internationale des Arts Paris and Carasso Foundation

<https://www.citedesartsparis.net/en/2020-program-daniel-and-nina-carasso-foundation-cite-internationale-des-arts>

The arts and cultural sector have been particularly affected by the consequences of the Covid-19 health crisis and many artists and cultural professionals have lost income as a result of their events and projects either being cancelled or postponed. In response to this context and in order to provide support to artists and cultural professionals from the French arts and culture scene, the Cité Internationale des arts has joined forces with the Carasso Foundation to create a new residency programme.

Who is it for?	Individual artists and cultural professionals currently residing in France, irrespective of their nationality, as long as they can justify a minimum period of activity of at least 5 years.
Where?	Paris, France
What?	This residency programme comes in answer to the pressing need of artists and cultural professionals whose very survival is in jeopardy in these uncertain times. It is also a way of getting to grips with a joint reflection about the future of artists’ residencies and, more widely, on how to increase the visibility of creativity.
Type of activity	Emergency mobility support programme due to Covid-19.
Sectors	All artistic practices.
Objectives	<div>Rethinking society through new ethical and environmental models.</div> <div>Providing artists with the financial support they need and a favourable creative environment.</div>

Source of funding	The Daniel & Nina Carasso Foundation (100.000€ ).
Financing amounts	<div><ul style="list-style-type: none"><li>Live-in studio provided.</li><li>750€ monthly grant to cover living expenses.</li><li>Professional and artistic support and advice.</li></ul></div>
Duration of stay	6 months
Good Practices	Post Covid artist support.

15.

## Public Art Pieces under the Ancient Connections Project

### Pembrokeshire County Council

<https://irl.eu-supply.com/ctm/Supplier/PublicPurchase/172468/0/0?returnUrl=transactions.asp&b=>

Pembrokeshire County Council, on behalf of the Wexford/ Pembrokeshire EU funded arts, heritage and tourism project “Ancient Connections”, address an artist or artists to create two new connected pieces of public art, one in Ferns, Ireland and one in St David’s, Wales.

Who is it for?	Individual artists, collectives and artistic cross-border collaborations.
Where?	Ferns, Ireland Wales, UK
What?	<p>Five artists will be invited to make site visits to both locations, meet community groups and planning specialists to develop designs and a costed proposal.</p> <p>The art pieces can be linked visually, in terms of design, conceptually in terms of themes or approach, or linked in other creative ways proposed by the artists.</p>
Type of activity	Invitation to tender.
Sectors	All artistic practices.
Objectives	The creation of two new connected pieces of public art, one in Ferns and one in St David’s, which will have equal budget allocation and equivalent status and impact.
Source of funding	Self-funded

Financing amounts	175.000€ to cover all costs including artists’ fees and expenses.
Duration of stay	Not mentioned.
Good Practices	Implementation of a cultural heritage and tourism project.

16.

River Residencies Open Call

Ormston House

<https://ormstonhouse.com/river-residencies-open-call/>

The River Residencies offer a structured residency programme that will support artists to work with communities in rural locations along the River Shannon in Cavan, Clare, Limerick and Tipperary.

Who is it for?	Individual artists and artist-led collectives.
Where?	Cavan, Ireland Clare, Ireland Limerick, Ireland Tipperary, Ireland
What?	The selected artists will meet with communities engaged with the river through craft, environmentalism, leisure, industry, or simply through a life lived along its banks. Local participants will support artistic research in each county and will be invited to participate in the creation of artistic projects.
Type of activity	Residency
Sectors	All artistic practices.
Objectives	The residencies aim to promote learning about the River Shannon and strengthen connectivity in rural communities through creative practices. In addition, they foster meaningful engagement between artists and community groups through supporting artists and communities in co-creating collaborative artworks

Source of funding	Co-funded by “An Invitation to Collaboration Scheme” of Ireland’s Arts Council.
Financing amounts	<ul style="list-style-type: none"><li>4.000€ artist fee.</li><li>4.000€ material and production budget.</li><li>Travel costs (up to a maximum of 1.000€) and self-catering accommodation.</li><li>Curatorial support, local guides and documentation.</li></ul>
Duration of stay	3 months research residencies.  3 months production residencies.
Good Practices	To create a new residency model focused on best practices in rural contexts.



17.

RUK Art Residencies

RUK

<https://www.mcruk.si/en/article/odprti-klic-za-umetniske-rezidence-ruk>

RUK is a network of art and culture research centers at the intersection of contemporary technologies, science, and the economy. In this interdisciplinary hub, innovative products and services for the technology of the future are being developed.

Who is it for?	Individual artists and creators.
Where?	Trbovlje and/or Koper and/or Maribor, Slovenia
What?	Artists together with a mentor in a company, explore the potential of products, projects or processes and how artistic practice can help develop existing potentials.
Type of activity	Residency
Sectors	Interdisciplinary practices.
Objectives	To explore how an artistic approach can be integrated in to a business to further the humanization of technology.
Source of funding	Self-funded
Financing amounts	<ul style="list-style-type: none"><li>• Artist Fee of 450 € / week.</li><li>• Accommodation.</li><li>• Contribution towards travel costs on an individual basis.</li></ul>
Duration of stay	2-4 weeks



18.

Science Art Anthropocene Residency

Studiotopeia

<https://www.studiotopeia.eu/opportunity-studiotopeia-open-call>

Studiotopeia is a creative initiative addressing sustainable development across Europe through the converging views of art and science, increasing collaborations between cultural and research institutions, academia, innovation centers, creatives and European citizens.

\* Possible delays are caused by the current global COVID-19 crisis. This might result in some activities taking virtual forms.

Who is it for?	Individual creatives, citizens, organizations, cultural and research institutions, academia and innovation centres from Creative Europe Countries.
Where?	Partnering venues across Europe: Center for Fine Arts (BOZAR) and GLUON in Brussels, Belgium Ars Electronica in Linz, Austria Cluj Cultural Centre in Cluj, Romania Laznia Centre for Contemporary Art in Gdansk, Poland Onassis Stegi in Athens, Greece Vrije Universiteit Amsterdam, The Netherlands Laboral in Gijon, Spain
What?	Studiotopeia will offer 13 artists and 13 scientists a unique opportunity to collaborate together for a duration of seventeen months. The residency programme encourages scientists to exchange ideas, knowledge and methodologies with International visual artists while visiting their studios.
Type of activity	Residency
Sectors	Science, Arts

Objectives	To create opportunities for artists and scientists to share their expertise with wide international audiences, curators, art specialists and researchers and formulate a clearer understanding of how artists and scientists can work together, and how such interactions can contribute to achieving the UN Sustainable Development Goals.
Source of funding	Co-funded by the Creative Europe Programme.
Financing amounts	Selected scientific collaborators receive a 1000€ fee. Travel and subsistence costs are provided to attend the Ars Electronica Festival in Linz, Austria. Travel and subsistence costs within Europe are provided by supporting cultural partners to meet with collaborative partners up to six times Support with research and production-related costs Support in disseminating scientific concepts, working models and methodologies across Europe.
Duration of stay	17 months
Good Practices	Artist and scientist collaborations.

# 19. Tandem

## European Cultural Foundation and MitOst e.V.

<https://www.tandemforculture.org/programmes/>

Tandem is a cultural collaboration programme that strengthens civil society in Europe and its neighbouring regions. There are currently nine Tandem programmes (Tandem Al Emarat, Tandem Community & Participation (C&P), Tandem Cultural Capitals, Tandem Europe, Tandem Fryslân, Tandem Shaml, Tandem Turkey, Tandem Ukraine, Tandem Western Balkans), which focus on different regions and topics.

Who is it for?	Individuals, culture professionals and artists from non-profit organizations, organizations and public institutions.
Where?	Depends on each Tandem programme.
What?	Within each Tandem programme, participants form cross-national partnerships of two, aka tandems. These Tandem partners organize working visits to each other's cities or regions and develop a joint pilot project which serves as a space for mutual learning and engagement.
Type of activity	Mobility, Training
Sectors	Arts and Culture, Transdisciplinary practices
Objectives	The programme acts on different levels, offering professional development to individuals, as well as supporting organizational change processes and creating a space to experiment with innovative ideas.

Source of funding	Each programme round is implemented with regional partners and supported by various funders.
Financing amounts	Depends on the programme.
Duration of stay	Depends on the programme.
Good Practices	Tandem's vision is to see networks of creative communities emerge from the programme, and support the impact of their ongoing efforts.

20.

The Green Revisited: Encountering Emerging Naturecultures (GREEN)

Aalto University Residence

<http://green.rixc.org/conferences-worklabs/>

Two artists and a scientist will work together in the Aalto Biofilia: A Base for Biological Arts in the Aalto University, Finland for four-week-period.

Who is it for?	Individual artists and scientists at an international level.
Where?	Espoo, Finland
What?	This residency gives to two artists and a scientist an opportunity to realize artistic work in a fully equipped laboratory dedicated to bioart and meet the researchers and doctoral students of Aalto University and the Department of Art in the Aalto Otaniemi Campus.
Type of activity	Residency
Sectors	Arts and science
Objectives	Artistic work will reflect critically upon technical manipulation and exploitation of living systems, biological beings, other species, and/or the biosphere at large. The aim is to create artworks in relation to the explored themes.
Source of funding	Co-funded by the Creative Europe Programme.

Financing amounts	5.000€ covering living costs during the residence and some of the costs of production and presentation.
Duration of stay	1 month
Good Practices	During the residency the university will organize resident artist and scientist-led workshops for high school students. The artists and scientist in residence will plan and organize these workshops together with Junior personnel. In the final presentation the works by the artist and scientist collaborations as well as the outcomes of STEAM workshops will be showcased.

21.

Trust Me, I’m an Artist

Waag Society, Brighton and Sussex Medical School, The Arts Catalyst, Ciant, Kapelica Gallery, Medical Museion, Capsula and Leonardo/Olats

<http://trustmeimanartist.eu>

Trust Me, I’m an Artist was a project lead by Waag Society in collaboration with Brighton and Sussex Medical School, The Arts Catalyst, Ciant, Kapelica Gallery, Medical Museion, Capsula and Leonardo/Olats, that investigated how artists and cultural institutions can best engage with biotechnology and biomedicine in order to drive innovation in artistic production, ways of presenting artworks, and developing new audiences in Europe.

Who is it for?	Individuals and cultural institutions.
Where?	European countries
What?	Trust me, I’m an Artist involves a series of practical and discussion-based participatory workshop activities, residencies, seminars, performances and case studies.
Type of activity	Workshops, residencies and community events
Sectors	Arts, Science, Technology
Objectives	<p>The main goal is to provide artists, cultural institutions and audiences with the skills to understand the ethical issues that arise in the creation and exhibition of artworks made in collaboration with biotechnology and biomedicine.</p> <p>Additionally, the project will provide science and technology collaborators with new ethical frameworks for</p>

	successfully working with cultural and creative players.
Source of funding	Co-funded by the Creative Europe Programme.
Financing amounts	Depends on the project.
Duration of stay	Depends on the project.

22.

WpZimmer’s Fall 2021 Residency

wpZimmer

<https://wpzimmer.be/en/open-call-2021/>

Based in Antwerp, wpZimmer is an international workspace for artistic practice building, taking into consideration all aspects of an artistic trajectory. The organization revolves around the needs of the artists, their desire to research or create and the development of their skills and practices.

Who is it for?	Individual cultural workers, activists, researchers and collectives at an international level.
Where?	Antwerp, Belgium
What?	WpZimmer provides time and space for artistic development or research along with opportunities for conversations and exchange with peers to artists with a project, an idea or a research question.
Type of activity	Residency
Sectors	All artistic practices.
Objectives	Support of research and creation across all disciplinary and contextual borders.
Source of funding	Self-funded
Financing amounts	Between 1.000€ and 2.500€ depending on length of residency and number of participants.
Duration of stay	Two residency periods of 2-3 weeks each.

Good Practices	Interest in a diversity of artistic practices, languages and backgrounds.  Stimulation of solidarity, care and dialogue.  Encouragement of experimentation that challenges the underlying conditions of working and managing contemporary art.
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